Most human things go in pairs. Alcmaeon, $\sim 450~{\rm BC}$

\mathbf{true}	false	good	bad
\mathbf{right}	\mathbf{left}	up	down
front	back	future	\mathbf{past}
\mathbf{light}	dark	\mathbf{hot}	cold
matter	antimatter	boson	fermion

How can we formalize a *general* concept of duality? The Chinese tried yin-yang theory, which inspired Leibniz to develop binary notation, which in turn underlies digital computation!

But what's the state of the art *now*?

In category theory the fundamental duality is the act of reversing an arrow:

$\bullet \longrightarrow \bullet \qquad \rightsquigarrow \qquad \bullet \longleftarrow \bullet$

We use this to model switching past and future, false and true, small and big...

Every category C has an *opposite* C^{op} , where the arrows are reversed. This is a symmetry of the category of categories:

op: Cat \rightarrow Cat

and indeed the only nontrivial one:

 $\operatorname{Aut}(\operatorname{Cat}) = \mathbb{Z}/2$

In logic, the simplest duality is negation. It's order-reversing: if P implies Q then $\neg Q$ implies $\neg P$

and—ignoring intuitionism!—it's an involution:

$$\neg \neg P = P$$

Thus if \mathcal{C} is a category of propositions and proofs, we expect a functor:

$$\neg \colon \mathcal{C} \to \mathcal{C}^{\mathrm{op}}$$

with a natural isomorphism:

$$\neg^2 \cong 1_{\mathcal{C}}$$

This has *two* analogues in quantum theory.

One shows up already in the category of finite-dimensional vector spaces, FinVect. Every vector space V has a dual V^* . Taking the dual is contravariant:

if $f \colon V \to W$ then $f^* \colon W^* \to V^*$

and—ignoring infinite-dimensional spaces!—it's an involution:

$$V^{**} \cong V$$

This kind of duality is captured by the idea of a *-autonomous category.

Recall that a symmetric monoidal category is roughly a category \mathcal{C} with a unit object $I \in \mathcal{C}$ and a tensor product

$$\otimes : \mathcal{C} \times \mathcal{C} \to \mathcal{C}$$

that is unital, associative and commutative up to coherent natural isomorphisms.

A symmetric monoidal category \mathcal{C} is *closed* if for every object $A \in \mathcal{C}$ the functor

$$X\mapsto A\otimes X$$

has a right adjoint, called the *internal hom*:

 $X\mapsto A\multimap X$

In other words, there's a natural bijection $\hom(A\otimes X,Y)\cong\hom(X,A\multimap Y)$

In FinVect, $A \otimes X$ is the usual tensor product, and $A \multimap Y$ is the vector space of linear maps from A to Y.

In classical logic, $A \otimes X$ is the proposition A & X, and $A \multimap Y$ is the proposition $A \Rightarrow Y$.

A symmetric monoidal closed category C is *-*autonomous* if it has an object \perp such that if we set

$$X^* = X \multimap \bot$$

then the canonical morphism $X \to X^{**}$ is an isomorphism. We call \perp a *dualizing object*.

Any *-autonomous category comes with a functor: $*\colon \mathcal{C} \to \mathcal{C}^{\mathrm{op}}$

and a natural isomorphism:

$$*^2 \cong 1_{\mathcal{C}}$$

In FinVect we take $\bot = \mathbb{C}$, so

$$X^* = X \multimap \bot$$

is the usual dual of the vector space X. Here \perp is the unit for the tensor product. Whenever this happens we say \mathcal{C} is *compact*. In a compact category, $A \multimap X \cong A^* \otimes X$.

In classical logic we take $\perp = FALSE$, so

$$X^* = X \multimap \bot$$

is the usual negation $\neg X$. Here \perp is not the unit for the tensor product: the unit for & is TRUE.

In the category of finite-dimensional Hilbert spaces, we also have a second kind of duality. Besides the duals for objects with

$$\hom(A\otimes X,Y)\cong \hom(X,A^*\otimes Y)$$

we have duals for morphisms: given $f \colon X \to Y$ we have $f^{\dagger} \colon Y \to X$ with

$$\langle fx,y
angle = \langle x,f^{\dagger}y
angle$$

for all $x \in X$ and $y \in Y$.

In short, a Hilbert space is like a miniature category, with an amplitude to go from x to y instead of a set of ways to go from X to Y. Duality for morphisms is captured by the concept of a *dagger category*: one where every morphism

$$f\colon X \to Y$$

gives a morphism

$$f^\dagger \colon Y o X$$

with

$$(ST)^{\dagger} = T^{\dagger}S^{\dagger} \qquad T^{\dagger\dagger} = T$$

Any dagger category comes with a functor

$$\dagger\colon \mathcal{C} \to \mathcal{C}^{\mathrm{op}}$$

and a natural isomorphism

$$\dagger^2 \cong 1_{\mathcal{C}}$$

Duality for objects and morphisms fit together in the concept of a *dagger-compact category*.

This is a compact dagger category for which all relevant natural isomorphisms are unitary $(u^{\dagger} = u^{-1})$, and the dagger of the unit

$$X^*\otimes X o I$$

is the *counit*

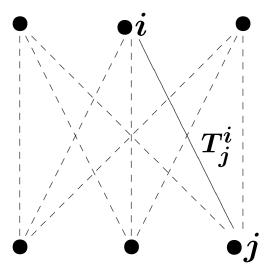
 $I o X \otimes X^*$

followed by the isomorphism

$$X\otimes X^*\stackrel{\sim}{ o} X^*\otimes X$$

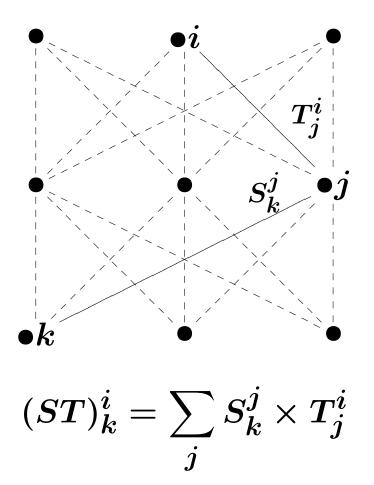
Dagger-compact categories are deeply related to 'matrix mechanics'.

Heisenberg used matrices with complex entries to describe processes in quantum mechanics:



For each input state i and output state j, the process T gives a complex number $T_j^i \in \mathbb{C}$, the *amplitude* to go from i to j.

To compose processes, we sum over paths:



In the continuum limit, such sums become *path integrals*.

Matrix mechanics also works with other rigs (= rings without negatives):

- $[0, \infty)$ with its usual + and \times Now T_j^i gives the *probability* to go from i to j.
- {TRUE, FALSE} with \lor as + and & as \times Now T_j^i gives the *possibility* to go from *i* to *j*.
- $\mathbb{R}^{\mathrm{MIN}} = \mathbb{R} \cup \{+\infty\}$ with MIN as + and + as \times Now T_{j}^{i} gives the *action* to go from i to j.

In the continuum limit, matrix mechanics using \mathbb{R}^{MIN} gives the *principle of least action* in classical mechanics — see work on 'idempotent analysis' and 'tropical algebra'. For any commutative rig R, there is a compact category Mat(R) where:

- objects are natural numbers;
- morphisms $T: m \to n$ are $n \times m$ matrices with entries in R.

If R is also a *-rig:

 $(a+b)^* = a^* + b^*, \quad (ab)^* = b^*a^*, \qquad a^{**} = a$

then $Mat(\mathbf{R})$ is dagger-compact, with

$$(T^\dagger)^i_j = (T^j_i)^*$$

Every rig becomes a *-rig with $a^* = a$. So, Mat(\mathbb{R}^{MIN}) is dagger-compact and we can apply dagger-compact categories to <u>classical</u> mechanics!

 $Mat(\mathbb{R})$ is equivalent to the category of finite-dimensional real Hilbert spaces.

 $Mat(\mathbb{C})$ is equivalent to the category of finite-dimensional complex Hilbert spaces.

 $Mat(\mathbb{H})$ is equivalent to the category of finite-dimensional quaternionic Hilbert spaces.

The first two are dagger-compact. The third is not monoidal but still a dagger-category. *Why does Nature love complex Hilbert spaces best?*

My answer:

In fact Nature loves all three, each in its own way!

To understand this, it helps to equip our Hilbert spaces with more structure.

Start with a compact topological group G. Let Rep(G) be the category of continuous unitary representations of G on finite-dimensional *complex* Hilbert spaces.

This category is dagger-compact. It's crucial in quantum physics, where G describes symmetries!

But Freeman Dyson's 'Threefold Way' reveals that continuous unitary representations of G on finite-dimensional *real* and *quaternionic* Hilbert spaces are *also* contained in $\operatorname{Rep}(G)$! We can ask if an object $X \in \text{Rep}(G)$ is its own dual. If X is *irreducible* — not a direct sum of other objects in a nontrivial way — there are three mutually exclusive choices: • $X \ncong X^*$.

• $X \cong X^*$ and X is *real*: it comes from a representation of G on a real Hilbert space H:

 $X=\mathbb{C}\otimes_{\mathbb{R}}H$

• $X \cong X^*$ and X is *quaternionic*: it comes from a representation of G on a quaternionic Hilbert space H:

X = the underlying complex space of H

Why? If X is irreducible there's a 1-dimensional space of morphisms $f: X \to X$. So if $X \cong X^*$ there's a 1d space of morphisms $f: X \to X^*$, and thus a 1d space of morphisms $q: X \otimes X \to \mathbb{C}$

But

$$X\otimes X\cong S^2X\oplus \Lambda^2 X$$

so either there exists a nonzero g that is *symmetric*:

$$g(x,y)=g(y,x)$$

or one that is *skew-symmetric*:

$$g(x,y) = -g(y,x)$$

One or the other, not both!

Either way, we can write

$$g(x,y) = \langle jx,y
angle$$
 for some real-linear operator $j \colon X o X$ with $ji = -ij$

If g is symmetric, we can rescale j to achieve $j^2 = 1$

Then j acts like complex conjugation, so

$$H=\{x\in X\colon\ jx=x\}$$

is a real representation of G with:

$$X=\mathbb{C}\otimes_{\mathbb{R}}H$$

If g is skew-symmetric, we can rescale j to achieve

$$j^2 = -1$$

Then i, j and k = ij act like the quaternions:

$$i^2 = j^2 = k^2 = ijk = -1$$

so we obtain a representation of G on a quaternionic Hilbert space H with:

X = the underlying complex space of H

Why can we rescale j to achieve either $j^2 = \pm 1$ but not both?

Suppose g is symmetric, so that

$$\langle jx,y
angle=g(x,y)=g(y,x)=\langle jy,x
angle$$

Then

$$\langle j^2x,x
angle = \langle jx,jx
angle \geq 0$$

so $j^2>0.$ Letting $J=\alpha j$ with $lpha\in\mathbb{R}$ we have $J^2=lpha^2 j^2$

so by correctly choosing α we can achive

$$J^{2} = 1$$

Similarly, if g is skew-symmetric $j^2 < 0$ and we can rescale j to achieve $J^2 = -1$. An example: G = SU(2). Every object in Rep(SU(2)) is self-dual. There is one irreducible representation for each 'spin' $j = 0, \frac{1}{2}, 1, \ldots$

If $j \in \mathbb{Z}$, the spin-j rep is real.

If $j \in \mathbb{Z} + \frac{1}{2}$, the spin-*j* rep is quaternionic.

For example: the spin-1 or *vector* rep on \mathbb{C}^3 is the complexification of a real rep on \mathbb{R}^3 .

But the spin- $\frac{1}{2}$ or *spinor* rep on \mathbb{C}^2 is the underlying complex rep of a quaternionic rep on \mathbb{H} .

In short: spin- $\frac{1}{2}$ particles are quaternions!

But what is the physical meaning of j? For any $iJ \in \mathfrak{su}(2)$: $j \exp(i\theta J) = \exp(i\theta J) j$

and thus

$$j \, iJ = iJ \, j$$

but ij = -ji so

$$jJj^{-1} = -J$$

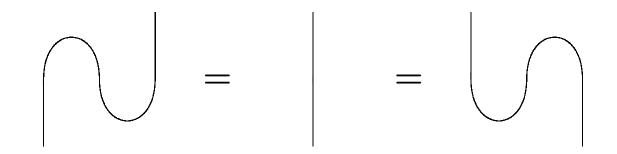
So: j reverses the angular momentum J.

This calculation works for all reps of SU(2). Thus the meaning of j is *time reversal*.

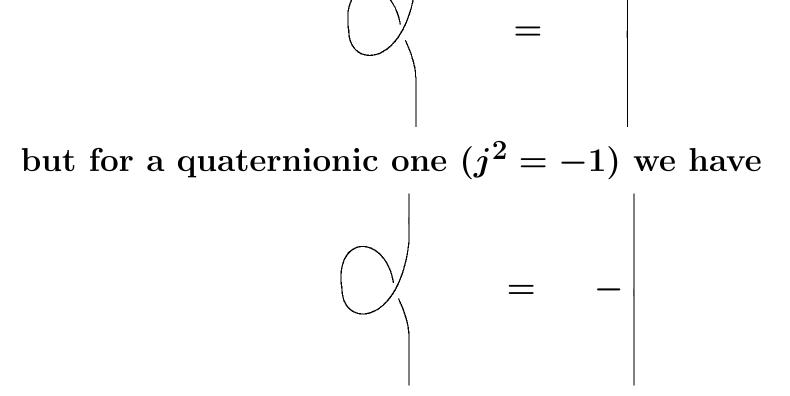
For any self-dual $X \in \operatorname{Rep}(G)$ we can write $g \colon X \otimes X \to \mathbb{C}$ as a 'cup':

Since g defines an isomorphism $X \cong X^*$ we have a corresponding 'cap':

satisfying the *zig-zag identities*:

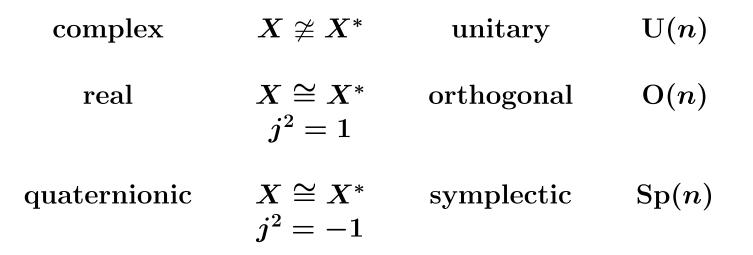






This is the behavior we expect from *bosons* and *fermions*, respectively.

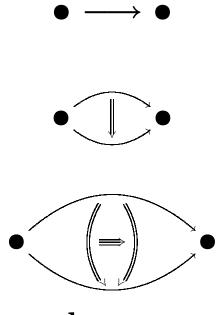
THE THREEFOLD WAY



This accounts for the 'classical groups', leaving 5 exceptional groups related to the octonions and 'triality'. These are important in superstring theory...

...but that's a story for another day.

When it comes to duality, categories are just the beginning. We also have n-categories:



and so on...

An (n + k)-category with only one *j*-morphism for j < kis called a *k*-monoidal *n*-category. We have guesses about these...

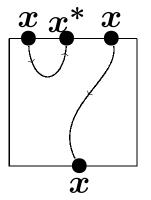
THE PERIODIC TABLE

	n=0	n=1	n=2
k = 0	sets	categories	2-categories
k = 1	monoids	monoidal	monoidal
		categories	2-categories
k=2	commutative	braided	braided
	monoids	monoidal	monoidal
		categories	2-categories
k = 3	٤,	symmetric	sylleptic
		monoidal	monoidal
		categories	2-categories
k=4	٤,	٤,	symmetric
			monoidal
			2-categories
k = 5	٤,	6 9	٤,
k=6	69	69	٤,

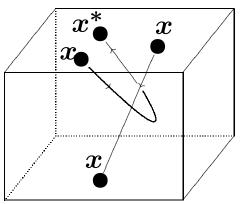
Back in 1995, James Dolan and I proposed studying n-categories with *duals at all levels*, in order to make precise and prove:

THE TANGLE HYPOTHESIS: The *n*-category of framed *n*-dimensional tangles in a (n + k)-dimensional cube is the free *k*-monoidal *n*-category with duals on one object: the postively oriented point.

When n = 1, k = 1 we get a monoidal category with duals:



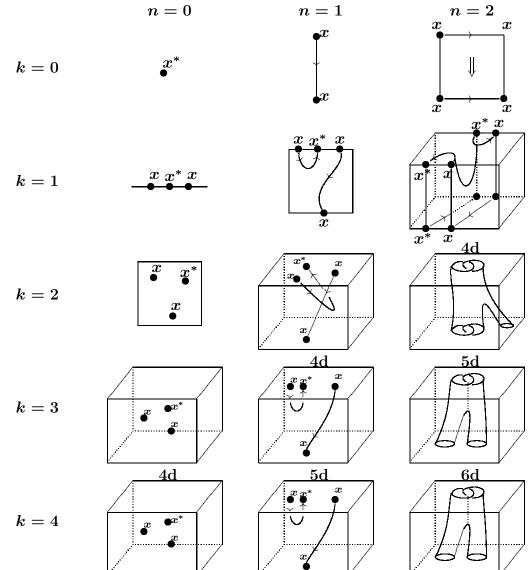
Morphisms here model worldlines of particles in 2d spacetime. When n = 1, k = 2 we get a braided monoidal category with duals:



Morphisms here model worldlines of particles in 3d spacetime.

When n = 1, k = 3 we get a symmetric monoidal category with duals—i.e. a dagger-compact category. Morphisms here model models worldlines of particles in 4d spacetime. Dagger-compact categories seem natural in logic and physics because we're used to particles in 4d spacetime!

PERIODIC TABLE OF TANGLES



'Categorified matrix mechanics' gives examples of symmetric monoidal 2-categories with duals.

For example, there's a symmetric monoidal 2-category Prof where:

- an object is a small category C;
- ullet a morphism T from \mathcal{C} to \mathcal{D} is a functor

 $T: \mathcal{C}^{\mathrm{op}} \times \mathcal{D} \to \mathrm{Set}$

also known as a *profunctor*;

• a 2-morphism is a natural transformation between profunctors.

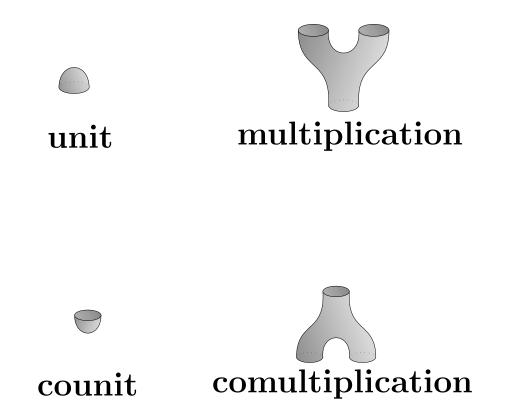
Prof has duals for objects: the dual of C is C^{op} . It doesn't have duals (adjoints) for all morphisms—but a functor gives a profunctor with a right adjoint. It doesn't have daggers for 2-morphisms.

We can do better by replacing Set here by a dagger-compact category.

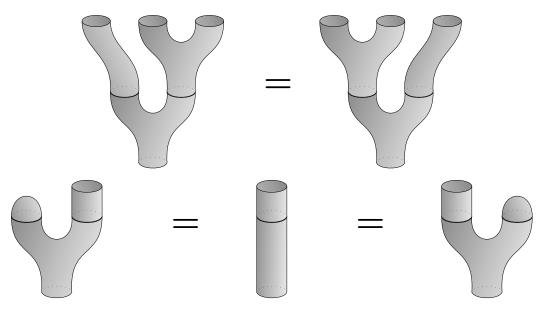
Furthermore, the symmetric monoidal 2-category of 'finitedimensional 2-Hilbert spaces' has duals at all levels!

But let's look at Prof....

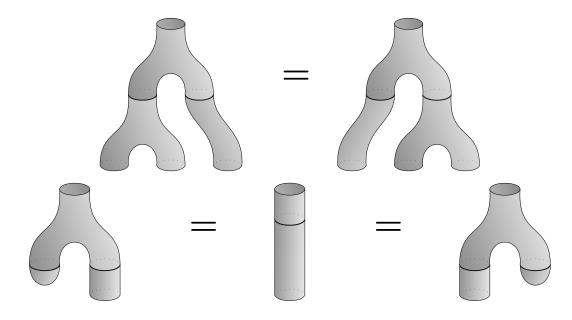
A 2-dimensional topological quantum field theory gives a *Frobenius monoid* in FinVect:



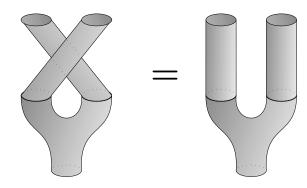
Associativity and unit laws:



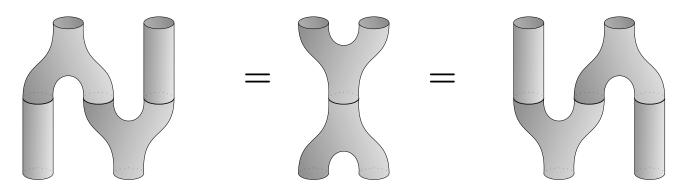
Coassociativity and counit laws:



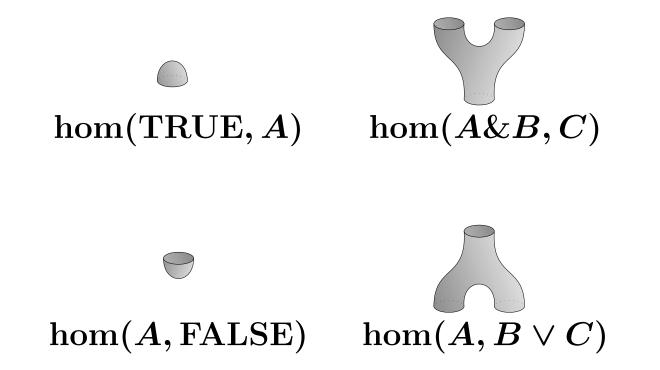
Commutativity:



The Frobenius law:



Similarly, Ross Street showed that a *-autonomous category \mathcal{C} gives a 'weak Frobenius monoid' in Prof!



The Frobenius law is the 'cut rule' in logic!

SUMMARY

'Matrix mechanics' over commutative *-rigs describes quantum *and classical* physics. See Aaron Fenyes' no-cloning theorem for classical mechanics.

The study of duality unifies real, complex and quaternionic quantum mechanics into a single theory which is already implicit in standard physics.

Dagger-compact categories are the n = 1, k = 3 example of 'k-monoidal *n*-categories with duals'—the case most relevant to particles in 4d spacetime, but just one of many.

Treating Prof as a categorified version of FinVect relates *propositional logic*—i.e. *-autonomous categories—to *categorified 2d topological quantum field theories!*