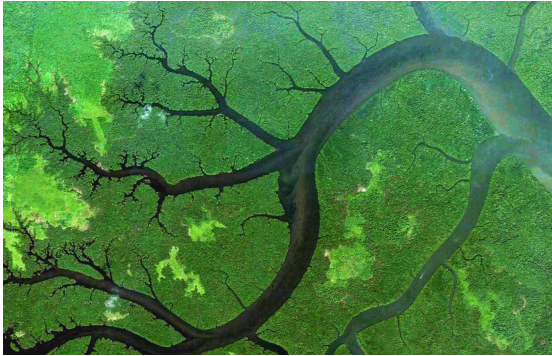
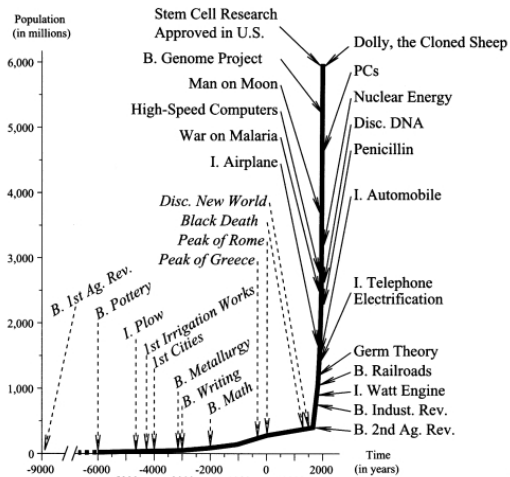


# NETWORK THEORY



**John Baez**  
**Dagstuhl**  
**2 May 2014**

We have left the Holocene and entered a new epoch, the **Anthropocene**, when the biosphere is rapidly changing due to human activities.



- ▶ About  $1/4$  of all chemical energy produced by plants is now used by humans.

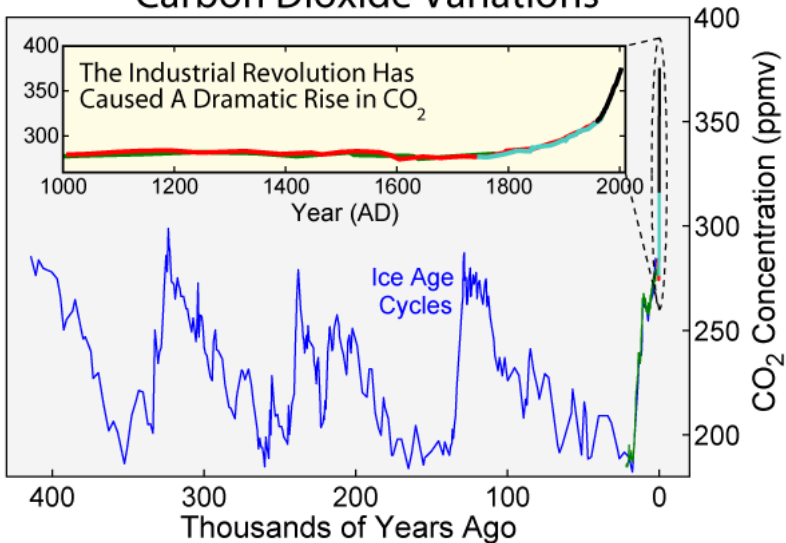
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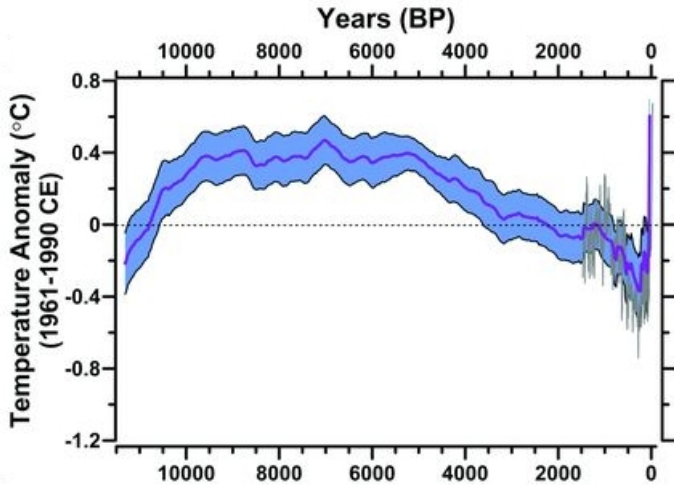
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- ▶ The rate of species going extinct is 100-1000 times the usual background rate.
- ▶ And then there's global warming....

# Carbon Dioxide Variations



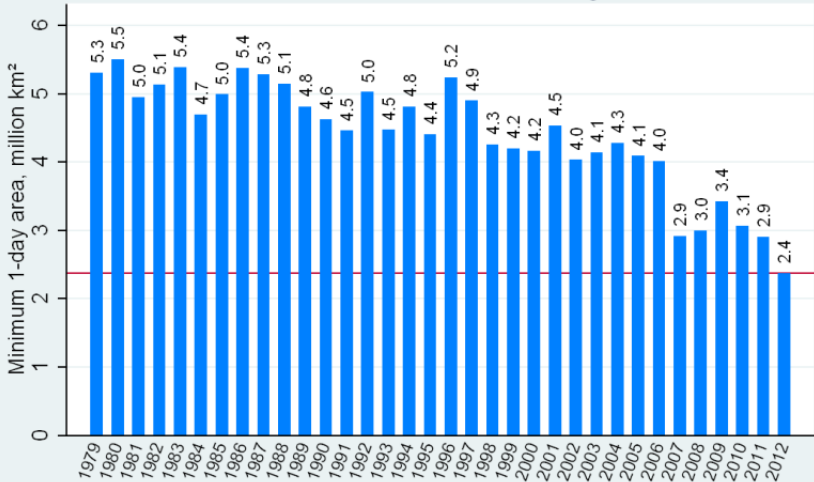
Antarctic ice cores and other data — Global Warming Art





Reconstruction of temperature from 73 different records —  
Marcott *et al.*

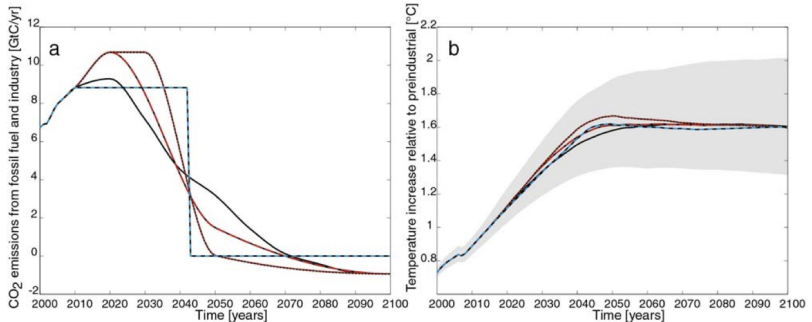
## Minimum CT Arctic sea ice area through 9/2/2012



graph: L Hamilton

data: Cryosphere Today

According to the 2014 IPCC report on climate change, to surely stay below 2 °C of warming, we need a *more than 100% reduction in carbon emissions...*



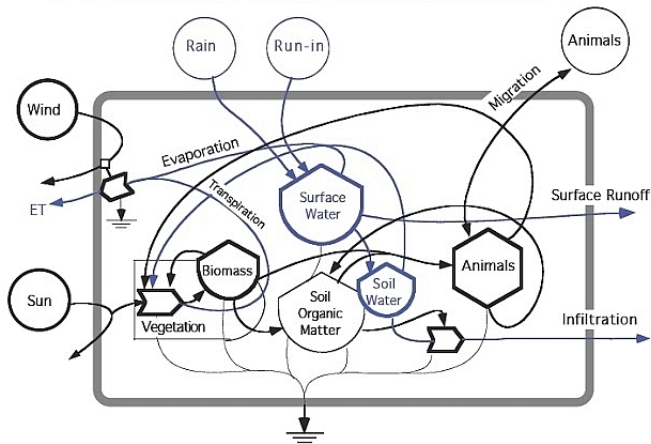
...unless we completely stop carbon emissions by 2040.

So, we can expect that in this century, scientists, engineers and mathematicians will be increasingly focused on *biology*, *ecology* and *networks* — just as the last century was dominated by physics.

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**What can category theory contribute?**

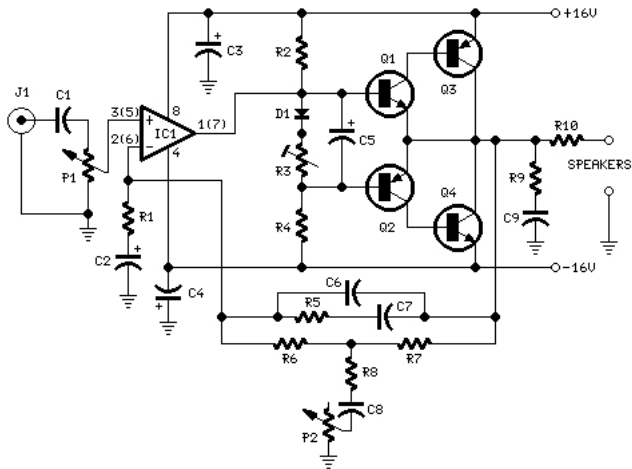
**To understand ecosystems, ultimately will be to understand networks.** — B. C. Patten and M. Witkamp



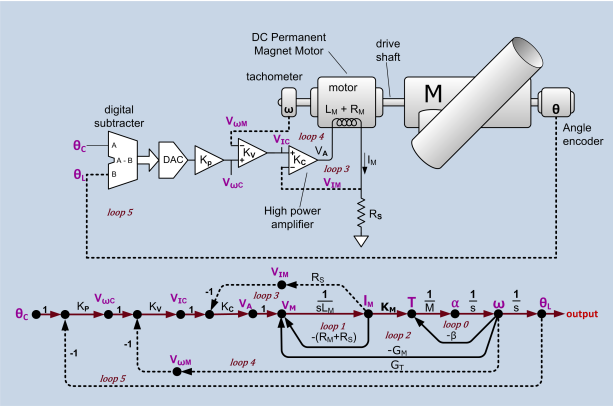
In the 1950's, Howard Odum introduced an [Energy Systems Language](#) to describe ecological networks.

Engineers, chemists, biologists and others now use *many* diagram languages to describe networks.

For example, electrical engineers use [circuit diagrams](#):

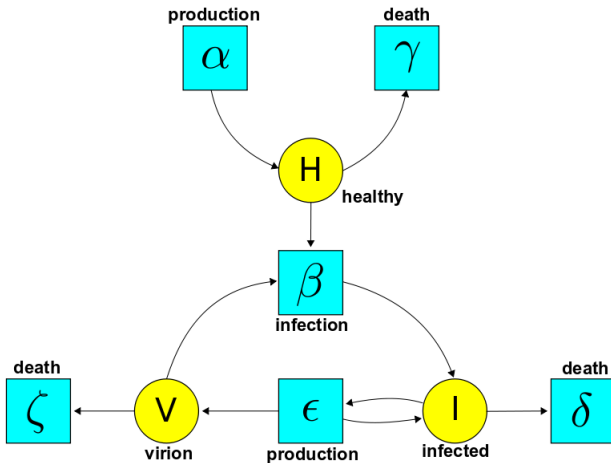


Control theorists use signal-flow graphs:

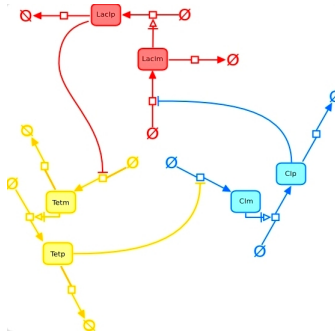




Stochastic Petri nets are used in chemistry, evolutionary game theory and epidemiology:

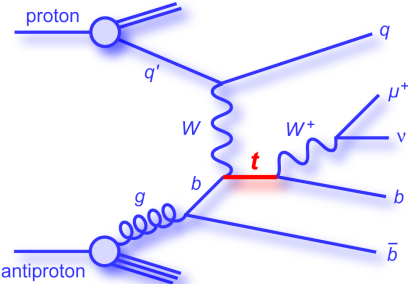


Systems Biology Graphical Notation has 3 diagram languages for biological networks. For example, 'process description language' generalizes stochastic Petri nets:

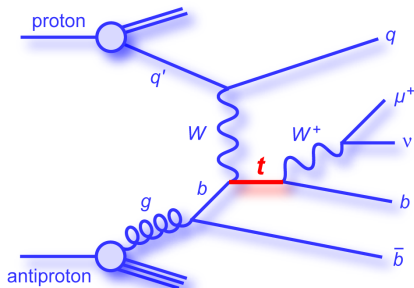


We need a good mathematical theory of *all* diagram languages!

Category theorists already treat 'string diagrams' as a syntax for morphisms in symmetric monoidal categories:



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Physicists are starting to explicitly use 'functorial semantics':

$$F: \mathbf{Syntax} \rightarrow \mathbf{Semantics}$$

where  $F$  is a symmetric monoidal functor.

But we need to extend this idea from the rarified world of particle physics to humbler but more practical applications!

Where to start? Three easy places:

1. electrical circuit diagrams and signal flow graphs
2. stochastic Petric nets ( $\simeq$  chemical reaction networks) and Feynman diagrams
3. entropy, information and Bayesian networks

All these can be seen as 'warmup exercises' for biology and ecology.

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Let's look at item 1.

Start with the simplest thing: circuits made of linear resistors!  
Here [Brendan Fong](#) has constructed a symmetric monoidal functor

$$F: \mathbf{ResCirc} \rightarrow \mathbf{FinRel}_{\mathbb{R}}$$

where:

- ▶ **ResCirc** is a category with circuits made of resistors as morphisms
- ▶ **FinRel**<sub>ℝ</sub> has finite-dimensional real vector spaces as objects and linear relations as morphisms — with  $\oplus$  as tensor product!

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- ▶  $F$  sends any circuit with  $m$  input wires and  $n$  output wires to the linear relation between:
  - ▶ the input voltages and currents  $(V, I) \in \mathbb{R}^{2m}$and
  - ▶ the output voltages and currents  $(V', I') \in \mathbb{R}^{2n}$ .

$F$  treats the circuit as a 'black box', forgetting its internal structure and only remembering *what it does*.



We can generalize this in many ways:

- ▶ Circuits made of linear resistors, inductors, and capacitors:

$$F: \mathbf{LinCirc} \rightarrow \mathbf{LinRel}_{\mathbb{C}(z)}$$

Now we get linear relations between finite-dimensional vector spaces over  $\mathbb{C}(z)$ : the field of complex rational functions in one variable  $z$ , which has the meaning of *differentiation*.

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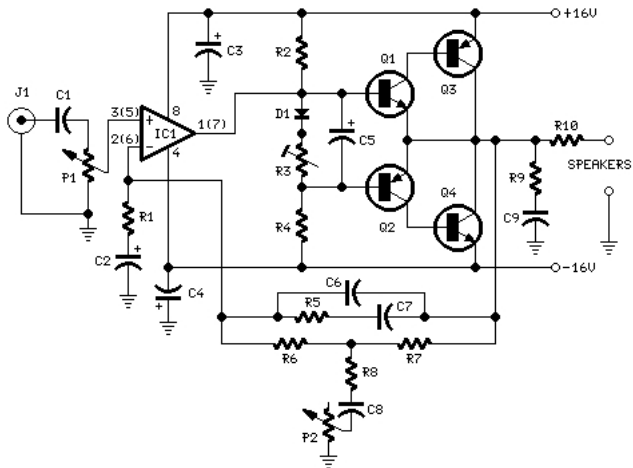
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- ▶ Nonlinear circuits — much more complicated and interesting! These need lots of work.

In the end we will see this as a morphism in an interesting symmetric monoidal category:



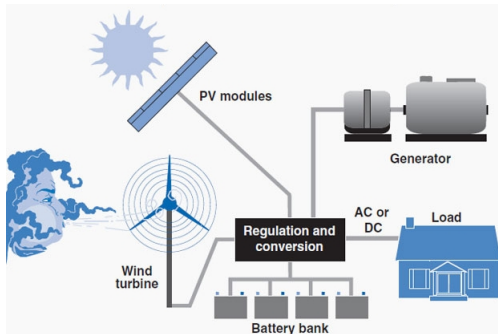
Why are electrical circuits worth so much study?

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The mathematics governing them is *isomorphic* to that governing many other field of engineering!

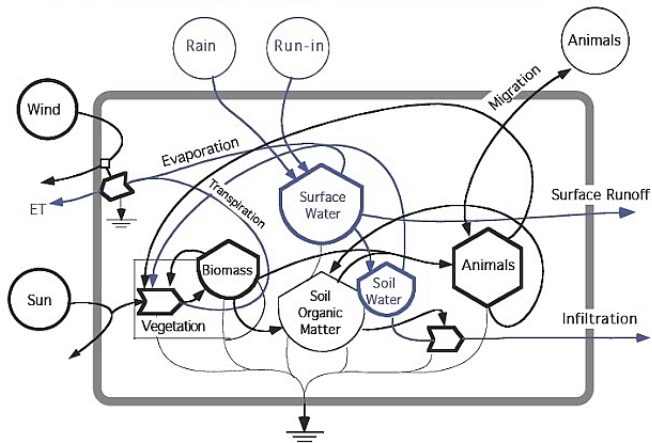
<b>Field</b>	$q$	$\dot{q}$	$p$	$\dot{p}$
<b>Mechanics</b>	position	velocity	momentum	force
<b>Electronics</b>	charge	current	flux linkage	voltage
<b>Hydraulics</b>	volume	flow	pressure momentum	pressure
<b>Thermodynamics</b>	entropy	entropy flow	temperature momentum	temperature
<b>Chemistry</b>	moles	molar flow	chemical momentum	chemical potential

Engineers often study **hybrid** — or in computer science terminology, 'typed' — systems involving mechanical, electronic and other elements:



These can be described using multi-typed versions of the symmetric monoidal categories mentioned so far.

Odum's [Energy Systems Language](#) also fits into this framework:





**Some problems category theorists can solve.** Given any 'syntax-to-semantics functor', e.g.

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it is interesting to ask:

- ▶ What morphisms are in the image of  $F$ ? That is: what 'behaviors' can be 'realized'?

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- ▶ When does  $F$  map two morphisms  $f, g: x \rightarrow y$  to the same morphism? Can we find a sufficient set of 'rewrite rules' that let us rewrite  $f$  and get  $g$  whenever  $F(g) = F(f)$ ?

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(In this example, there is a nice answer for *planar* circuits made of resistors — see [de Verdière–Gitler–Vertigan](#).)

- ▶ For any network, can we find a 'simplest' one that realizes the same behavior?

For example, can we find a confluent terminating set of rewrite rules that let us rewrite any morphism  $f: x \rightarrow y$  to a 'normal form': a specific choice of  $g: x \rightarrow y$  with  $F(g) = F(f)$ ?

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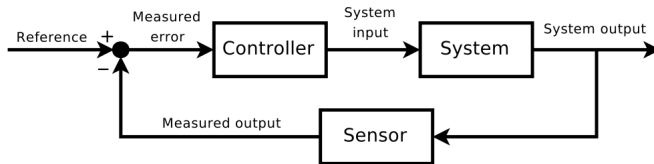
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(For planar circuits made of resistors see [Alman-Lian-Tran.](#))

## Some problems category theorists should learn about

Network theory brings new issues from applied mathematics to the table of category theory!

For example, control theorists want to 'control' a system:



This involves the concepts of 'observability', 'controllability' and 'stability'.

- ▶ An electrical circuit is **observable** if by looking at the currents and voltages on output wires, we can determine those on the other wires.



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These are 'dual' in the categorical sense. Observability says something is an *mono*. Controllability says something is an *epi*... but this needs clarification!

- ▶ A linear circuit is **stable** if bounded inputs produce bounded outputs.

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Control theory is very interested in making a circuit 'stable' by composing and tensoring it with other circuits. For linear circuits, stability studied is using complex analysis. So, we should think about poles, etc. for morphisms in **LinRel** $_{\mathbb{C}(z)}$ .

Everything becomes harder and more interesting for nonlinear systems... like abrupt climate change!

## The role of higher categories

Since networks are not just *processes* but also *things*, there are morphisms *between* networks! Examples include:

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So, we have symmetric monoidal *bicategories* where the morphisms are networks, but there are also 2-morphisms *between* these morphisms.

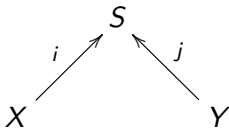


## $k$ -tuply monoidal $n$ -categories

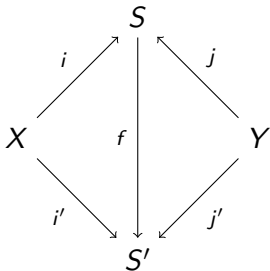
	$n = 0$	$n = 1$	$n = 2$
$k = 0$	sets	categories	bicategories
$k = 1$	monoids	monoidal categories	monoidal bicategories
$k = 2$	commutative monoids	braided monoidal categories	braided monoidal bicategories
$k = 3$	“	symmetric monoidal categories	symplectic monoidal bicategories
$k = 4$	“	“	symmetric monoidal bicategories
$k = 5$	“	“	“

A network diagram often amounts to a labelled graph with some designated 'inputs' and 'outputs'. It is thus a **cospan** in some category of labelled graphs.

A **cospan** is a diagram shaped like this:



A **map of cospans** is a diagram like this:



where the triangles commute.

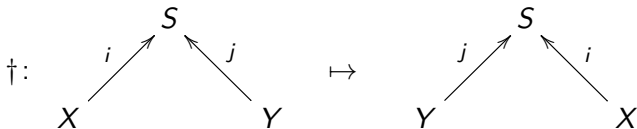
## Theorem (Alex Hoffnung and Mike Stay)

For any category  $C$  with finite colimits, there is a symmetric monoidal bicategory  $\text{Span}(C)$  with:

- ▶ objects of  $C$  as its objects
- ▶ cospans in  $C$  morphisms
- ▶ maps of cospans in  $C$  as 2-morphisms

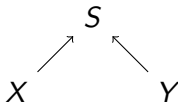
Moreover this symmetric monoidal bicategory is **compact closed**.

It also has a dagger structure:

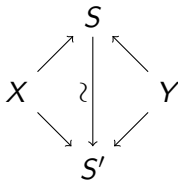


As a consequence, there's a symmetric monoidal bicategory where:

- ▶ objects are finite sets  $X, Y, \dots$
- ▶ morphisms  $f: X \rightarrow Y$  are circuits made of linear resistors, inductors, and capacitors going from  $X$  to  $Y$ . More technically, these are cospans of labelled graphs:



- ▶ 2-morphisms are symmetries of circuits. More technically, these are invertible maps of cospans:



Let us call this symmetric monoidal bicategory  $\widetilde{\mathbf{LinCirc}}$ . There is a symmetric monoidal functor called 'deategorification'

$$\mathbf{Decat}: \widetilde{\mathbf{LinCirc}} \rightarrow \mathbf{LinCirc}$$

sending

- ▶ each object to itself,
- ▶ each morphism to its isomorphism class,
- ▶ each 2-morphism to an identity 2-morphism.

where as usual, we treat a category as a bicategory with only identity 2-morphisms.

In plain English:

**Decat**:  $\overset{\sim}{\mathbf{LinCirc}} \rightarrow \mathbf{LinCirc}$

identifies any two circuits related by a symmetry and then discards the symmetries.

So: for many purposes we can work with the category **LinCirc** where we pretend isomorphic circuits are equal...

...but when we want, we can work with the bicategory  $\overset{\sim}{\mathbf{LinCirc}}$  where we admit they are merely isomorphic!

There's a commutative square

$$\begin{array}{ccc} \widetilde{\mathbf{LinCirc}} & \xrightarrow{\text{Decat}} & \mathbf{LinCirc} \\ \downarrow & & \downarrow \\ \mathbf{SigFlow} & \xrightarrow{\text{Decat}} & \mathbf{LinRel}_{\mathbb{C}[z]} \end{array}$$

Here the horizontal arrows are decategorification functors, the vertical arrows are 'syntax-to-semantics' functors, and **SigFlow** is the symmetric monoidal bicategory where

- ▶ objects are finite sets
- ▶ morphisms are signal-flow graphs as in control theory,
- ▶ 2-morphisms are symmetries of signal-flow graphs.