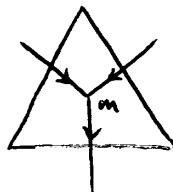


9 November 2004

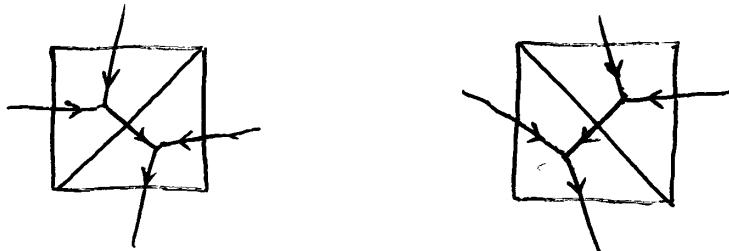
In our quest to build 2d TQFTs, we start with a vector space A equipped with a binary operation

$$m: A \otimes A \rightarrow A$$

which we draw as

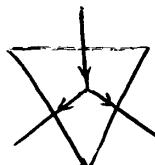


We demand that m be associative:



to get the 2-2 move.

To deal with triangles like this:



we want an isomorphism $A \cong A^*$, to get

$$A \cong A^* \xrightarrow{m^+} A^* \otimes A^* \cong A \otimes A$$

For this, we demanded that a certain God-given pairing

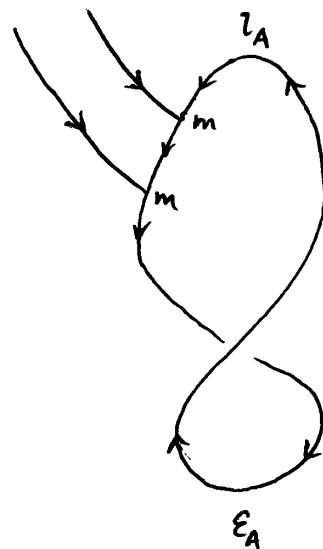
$$g: A \otimes A \rightarrow \mathbb{C}$$

be nondegenerate, i.e. that

$$\# : A \rightarrow A^*$$

$$a \mapsto g(a \otimes -)$$

be an isomorphism. What's this God-given g ? It's



$$z_A : \mathbb{C} \rightarrow A \otimes A^* \cong \text{End}(A)$$

$$\alpha \mapsto \alpha 1_A$$

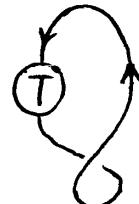
$$\epsilon_A : A^* \otimes A \rightarrow \mathbb{C}$$

$$f \otimes v \mapsto f(v)$$

In fact, to get a 2d TQFT all we need is this: a vector space A w. bilinear associative product m s.t. g is nondegenerate. Such a thing turns out to be a semisimple algebra!

What's the meaning of g ? We saw that given any linear operator $T: V \rightarrow V$,

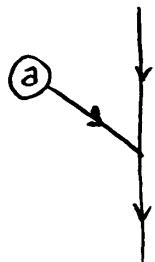
$$\text{tr}(T) =$$



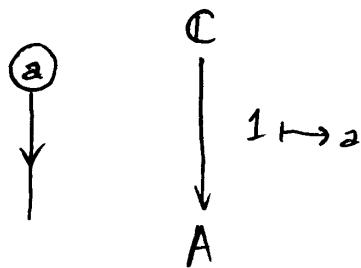
Note: left multiplication by $a \in A$ defines a linear operator,

$$\begin{aligned} L_a : A &\longrightarrow A \\ b &\longmapsto ab \end{aligned}$$

which we draw as



where



is our notation for an element of A .

So:

$$g(a \otimes b) = \text{Diagram} = \text{tr}(L_b L_a) = \text{tr}(L_a L_b)$$

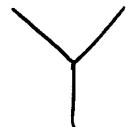
The diagram consists of two circles labeled 'a' and 'b'. A line connects them. From each circle, a line extends downwards and then curves back upwards to form a loop, representing the trace of the product of the operators.

(This would be called the "Killing form" if A were a Lie algebra & $m = [\cdot, \cdot]$. A Lie algebra is called semisimple if g is nondegenerate.)

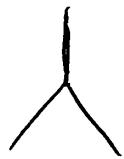
Since we're assuming g is nondegenerate, we have one isomorphism

$$\#: A \rightarrow A^*$$

which we'll use to identify $A \cong A^*$. So, we won't draw arrows on our string diagrams anymore! So:



$$m: A \otimes A \rightarrow A$$



$$m^*: A^* \rightarrow A^* \otimes A^*$$

gives

$$m^*: A \rightarrow A \otimes A$$

Also, we'll define

$$\text{cyclic arrow} := \text{circle with arrows}$$

so that we can draw

$$g = \text{circle with arrows}$$

or just

$$g = \text{circle with arrows}$$

or:

$$\begin{array}{c} \curvearrowleft \\ g \end{array} = \text{circle with arrows}$$

or:

$$\begin{array}{c} \curvearrowleft \\ \curvearrowright \end{array} = \text{circle with arrows}$$

Don't worry — this can be proved to be harmless!

So: we have a vector space A with



such that:

$$\begin{array}{c} \diagup \\ \diagdown \end{array} = \begin{array}{c} \diagdown \\ \diagup \end{array} \quad (\text{associativity})$$

& $\begin{array}{c} \curvearrowleft \\ \curvearrowright \end{array} = \text{circle with arrows}$

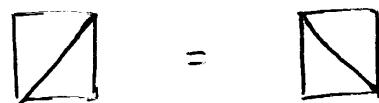
as well as the usual

$$\begin{array}{c} \curvearrowleft \\ \curvearrowright \end{array} = \begin{array}{c} | \\ \diagup \diagdown \end{array} = \begin{array}{c} \curvearrowleft \\ \curvearrowright \end{array}. \quad (\text{nondegeneracy})$$

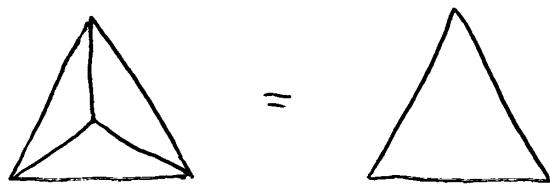
We saw that



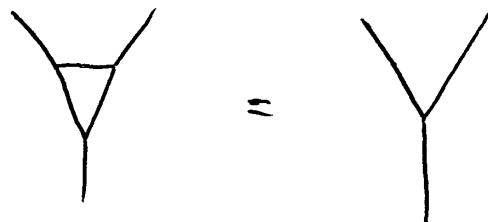
becomes the 2-2 move when we draw its Poincaré dual:



But what about the 1-3 move?

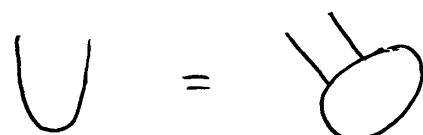


i.e.

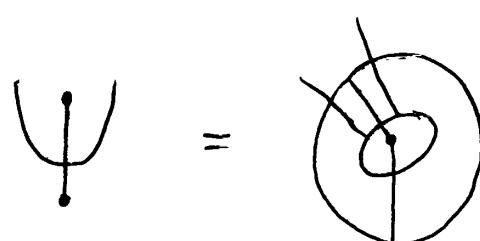


Claim: this follows from the rules we have!

Let's draw the Poincaré dual of



i.e.

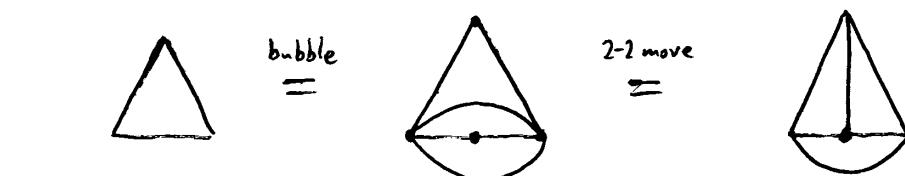


the bubble move, e.g.

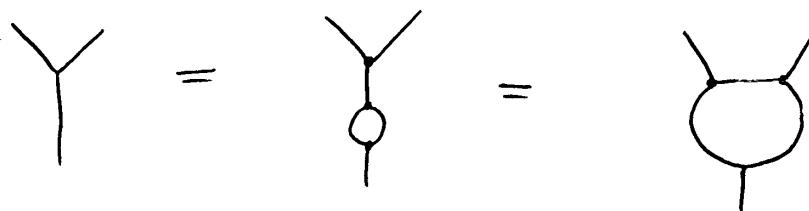


Thm: Given the 2-2 move, the 3-1 move is equivalent to the bubble move.

bubble \Rightarrow 3-1



or



3-1 \Rightarrow bubble

