TOWARDS OPERADIC PROGRAMMING

A PRELIMINARY REPORT

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STRING DIAGRAMS

we represent an arrow

$$\stackrel{a}{\bullet} \stackrel{f}{\longrightarrow} \stackrel{b}{\bullet}$$

by a box

and a composite of arrows

$$a \xrightarrow{f} b \xrightarrow{g} c$$

by a **string diagram**



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WIRING DIAGRAMS

What about the composition process itself?

visually, this maps the string diagram expression



to a single box expression



we visualise this transformation with a wiring diagram



GENERIC COMPOSITIONS

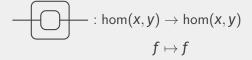
for any $n : \mathbb{N}$, there is an n-ary composition chain_n



of type

$$\mathsf{hom}(X_0, X_1) \times \cdots \times \mathsf{hom}(X_{n-1}, X_n) \to \mathsf{hom}(X_0, X_n)$$

special case when n = 0, 1:



COHERENCE

We can encapsulate all composition laws by the condition ignore intermediary boxes

■ associativity:



■ unitality:



COMPOSITIONALITY OPERADS

Given a type T of objects, define a typed operad **Chain**T

o objects are given by abstract **boxes**, i.e. pairs $\langle \langle x, y \rangle \rangle : T^2$

lacktriangledown for each lacktriangledown for each lacktriangledown = [t_0,\ldots,t_n] : NList T, precisely one arrow

$$\text{chain}_{\boldsymbol{t}} \colon \langle \langle t_{\text{O}}, t_{\text{1}} \rangle \rangle, \langle \langle t_{\text{1}}, t_{\text{2}} \rangle \rangle, \dots, \langle \langle t_{n-1}, t_{n} \rangle \rangle \to \langle \langle t_{\text{O}}, t_{n} \rangle \rangle$$



CATEGORY AS CHAIN-ALGEBRA

Given an operad algebra (think functor, homomorphism, ...)

$$A: Chain_T \rightarrow Set$$

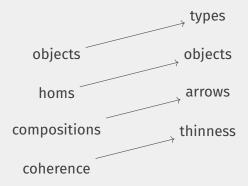
can canonically define a category \overline{A}

$$\begin{aligned} \operatorname{ob} \overline{A} &\triangleq T \\ \overline{A}(x,y) &\triangleq A(\langle\langle x,y\rangle\rangle) \\ \mathring{\mathfrak{g}}_{x,y,z} &\triangleq A(\operatorname{chain}_{[x,y,z]}) \\ \mathbf{1}_{x} &\triangleq A(\operatorname{chain}_{[x]}) \end{aligned}$$

The thinness of $Chain_T$ implies the coherence condition ... which in turn implies associativity and unitality

LEVEL SHIFT

This invokes a level-shift in perspective:



COMPOSITION THEORIES TO CATEGORICAL STRUCTURES

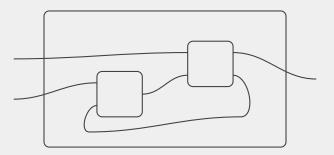
- Given a compositional gadget, rather than asking what (typically, known) categorical structure do instances of this gadget assemble themselves into?
- one can instead ask what are the ways I am allowed stitch instances of these gadgets to form composite gadgets?
- then, if such stitchings form an operad, we can conclude the categorical structure for these gadgets is given by algebras over this stitching operad
- from this perspective, we can retcon the following view a category is the natural structure for housing the compositional theory of univariate maps

CASE STUDY: OPEN DYNAMICAL SYSTEMS

Given (multi-port) boxes for dynamical systems, e.g.



We want to form compositions like



WIRING DIAGRAMS FOR OPEN SYSTEMS

- **b** boxes X are pairs (X^-, X^+) where X^{\pm} are typed finite sets
- \blacksquare wiring diagrams $X \rightarrow Y$ are typed bijections

$$\varphi: \mathsf{X}^- + \mathsf{Y}^+ \to \mathsf{X}^+ + \mathsf{Y}^-$$

satisfying no passing wires:

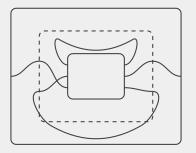
$$\varphi(Y^+) \cap Y^- = \emptyset$$

this avoids closed loops:

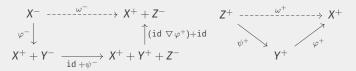


NESTING WIRING DIAGRAMS

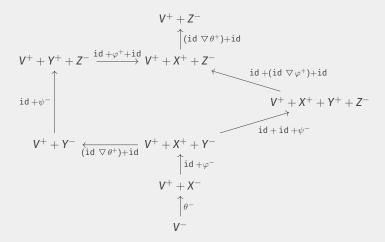
Nesting is visually simple...just erase intermediary boxes



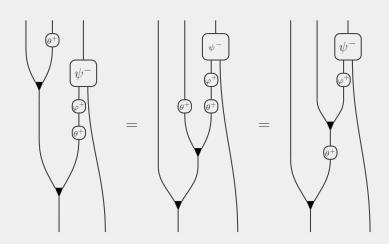
but is slightly trickier to formalise



DEFINING ASSOCIATIVITY



PROVING ASSOCIATIVITY



CATEGORICAL STRUCTURES TO COMPOSITION THEORIES

broad goal:

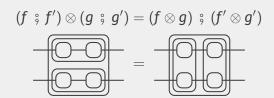
define operads whose algebras are categorical structures

milestone:

Spivak, Schultz, Rupel: String diagrams for traced and compact categories are oriented 1-cobordisms

specific goal:

define an operad whose algebras are SMC's can automatically produce all kinds of relations e.g. the **interchange law**



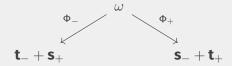
FLOWS: WIRING DIAGRAMS FOR SMCS

- Boxes β are still pairs (X^-, X^+) of typed finite sets
- A flow Φ is given by
 - ▶ slots—a poset (\mathbf{s} , \leq) of boxes
 - ► screen—a box (t_,t_)
 - ightharpoonup wires—a typed finite set ω

and, letting

$$\mathbf{s}_{\pm} \triangleq \sum_{\mathbf{s}:\mathbf{s}} \mathbf{s}_{\pm}$$
 and $\mathbf{t}_{-} \prec \mathbf{s}_{\pm} \prec \mathbf{t}_{+}$

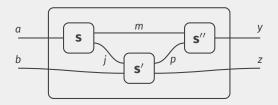
a span of typed bijections



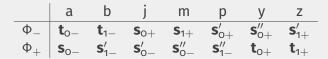
satisfying the progress condition

$$\Phi_- \prec \Phi_+$$

FLOW EXAMPLE

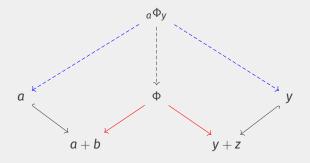


- the slot poset $\{\mathbf{s} \prec \mathbf{s}' \prec \mathbf{s}''\}$
- the wires $\{a, b, j, m, p, y, z\}$
- enumerating ports from top to bottom, the wiring is



SPAN ALGEBRA

Given span Φ , can define sub-span $_{\alpha}\Phi_{y}$ via pullback.



can conceive of the total span Φ as a matrix of subspans

$$\begin{bmatrix} a \Phi_y & a \Phi_z \\ b \Phi_y & b \Phi_z \end{bmatrix}$$

SPAN ALGEBRA

- composition behaves like matrix multiplication
- **s** spans with roof \varnothing behave like zero maps $\mathbf{o}: \mathbf{x} \to \mathbf{y}$
- sums are biproducts; in particular, given two maps

$$f: S \rightarrow T$$

 $a: S \rightarrow T$

we can form a flattened sum (which we'll still denote as +)

$$S \xrightarrow{\nabla} S + S \xrightarrow{f+g} T + T \xrightarrow{\Delta} T$$

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COMPOSING FLOWS—FORMALISING NESTING

Given flows defined by the spans

$$\Phi \colon \boldsymbol{t}_{-} + \boldsymbol{s}_{+} \to \boldsymbol{t}_{+} + \boldsymbol{s}_{-}$$

$$\Psi \colon \boldsymbol{v}_{-} + \boldsymbol{t}_{+} \to \boldsymbol{v}_{+} + \boldsymbol{t}_{-}$$

We want a composite flow given by a span

$$\omega \colon \mathbf{V}_- + \mathbf{S}_+ o \mathbf{V}_+ + \mathbf{S}_-$$

do this component-wise, e.g. $\mathbf{s}_+\omega_{\mathbf{s}_-}$ is given by the flattened sum

$$\begin{split} s_+ & \Phi_{\textbf{s}_-} + [\textbf{s}_+ \Phi_{\textbf{t}_+}] [\textbf{t}_+ \Psi_{\textbf{t}_-}] [\textbf{t}_- \Phi_{\textbf{s}_-}] \\ & + [\textbf{s}_+ \Phi_{\textbf{t}_+}] [\textbf{t}_+ \Psi_{\textbf{t}_-}] [\textbf{t}_- \Phi_{\textbf{t}_+}] [\textbf{t}_+ \Phi_{\textbf{t}_-}] [\textbf{t}_- \Psi_{\textbf{t}_+}] [\textbf{t}_+ \Phi_{\textbf{s}_-}] \\ & + \cdots \end{split}$$

the progress condition forces this to converge!

$$a_0 \prec a_1 \prec a_2 \cdots$$

must terminate in a finite poset (Noetherian condition)

THE IDRIS LANGUAGE

Idris is a Haskell-family language with dependent types

programs consist of mathematical functions

```
1 -- first a type signature
2 -- and then the program specification
3 function : domain -> codomain
4 function argument = value
```

■ where types are **first class citizens**

```
-- function returning a type

2 AsInt: Bool -> Type

3 AsInt True = Int

4 AsInt False = String

5

6 -- function whose type depends on its argument

7 getStrOrInt: (isInt: Bool) -> AsInt isInt

8 getStrOrInt True = 7

9 getStrOrInt False = "seven"
```

RECURSIVELY DEFINED TYPE FAMILIES

```
1 -- first, recall the inductive definition of naturals
data Nat : Type where
   Z : Nat
  S : Nat -> Nat
5
6 -- finite sets
7 data Fin : Nat -> Type where
   FZ : Fin (S k)
   FS : Fin k -> Fin (S k)
10
11 -- fixed length vectors
data Vect : Nat -> Type -> Type where
      Nil: Vect o a
13
   (::) : a -> Vect k a -> Vect (S k) a
14
15
  -- heterogeneous vectors
  -- these model strictified Cartesian products
  data HVect : Vect k Type -> Type where
      Nil : HVect []
19
      (::) : t -> HVect ts -> HVect (t::ts)
20
```

POLYMORPHISM

parametric polymorphism: defined for all types

```
1 -- find the length of a list
2 length : List a -> Nat
3 length = foldr (const S) Z
```

ad-hoc polymorphism: defined for featureful types

```
1 -- multiply a list of monoid elements
2 mconcat : Monoid m => List m -> m
3 mconcat = foldr (<>) mempty
```

Haskell/Idris equip types with such features via instantiating them as typeclasses/interfaces

FLOWS IN IDRIS: INITIAL ATTEMPTS

```
1 -- abstract box
2 record Box where
   constructor BoxIt
 imports : Vect k Type
      exports: Vect j Type
 -- filled in box with semantics
8 fill : Box -> Type
9 fill box = (HVect $ imports box) -> (HVect $ exports box)
10
11 -- flow
12 record Flow where
      constructor FlowIt
     screen: Box
1/
     slots: Vect k Box
15
   wires : Type
16
      leftWire: wires -> im screen: +: exs slots
17
      rghtWire: wires -> ex screen:+: ims slots
18
```

THE DESIRED FUNCTION

we want a function of type

```
animate : (phi : Flow)
       -> HVect (fill <$> slots phi)
       -> (fill $ screen phi)
```

Even better: polymorphic filling and animation

```
fill : {V : SMC} -> Box -> Obj V
3 animate : {V : SMC}
 -> (phi : Flow)
 -> HVect (fill <$> slots phi)
       -> (fill $ screen phi)
```

...but getting stuff to compile is hard

```
interval : (i, j : Nat) -> Vect (i + (j + k)) a -> Vect j a
interval i j xs = take j (drop i xs)
 must hard-code associativity!
```

ROADMAP

- formally prove that flows form an operad
- ascertain (and if so prove) if flow algebras really do correspond to strict symmetric monoidal categories (or some adjacent truth)
- define flows in the cartesian and cocartesian cases
- implement generic compositions in the category Idris
- implement generic compositions polymorphically for any instance of the symmetric monoidal category interface (importing the lovely CT library developed by StateBox)
- implement the above proofs themselves
- create a front-end GUI for specifying flows, and allow users to "fill in" slots to specify programs