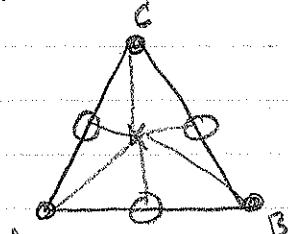


10.4.07

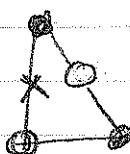
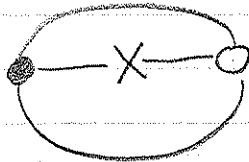
$X = \text{red}$
 $O = \text{blue}$
 $\bullet = \text{green}$

- orbi-simplex for $3!$:

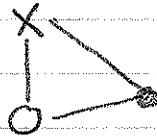


mod out by symms that
switch 2 corners: (A, B)

mod out by C_3

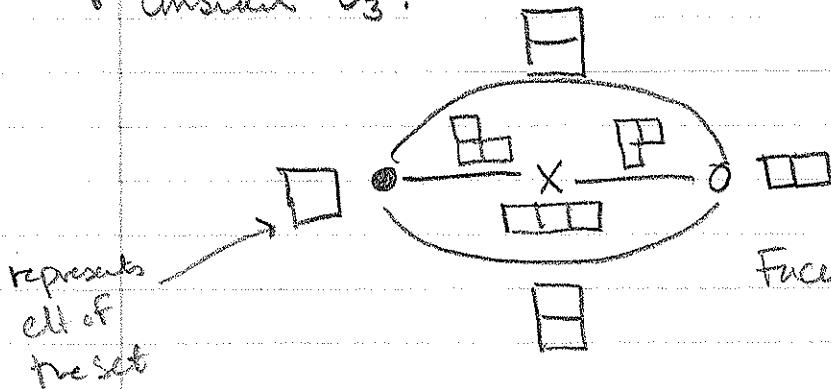


mod out by entire group:

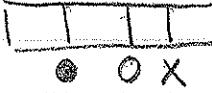


These pictures tell you what the axiomatic theory that describes
the structure preservation by $3!$.

- Consider C_3 :



* the rule for assigning
Young diagrams:



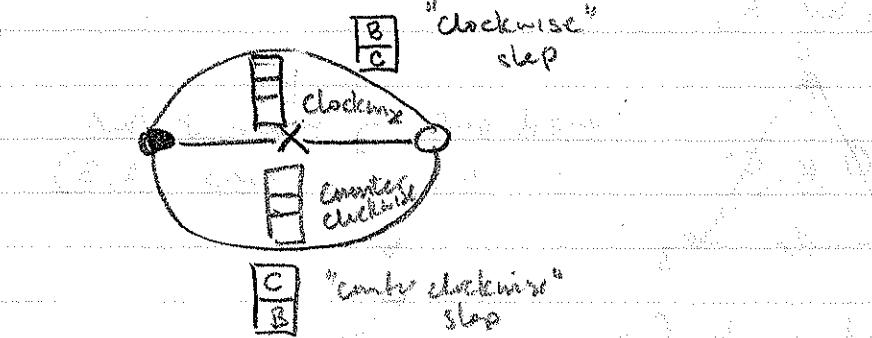
Faces:

of rows - 1 = dim of each piece.

each piece of the orbi-simplex of a transformation group
 $G \subseteq S!$ represents a G -orbit of flags on S of the
type corresponding to the Young diagram labeled.

②

Intuitively C_3 preserves "orientation":



We are most interested in the vertical Young diagrams.

Axiomatic description of this theory:

1. Binary predicates "CW" (clockwise)

$CW(x, y)$ "clockwise step from x to y ",
and "CCW"

2. We claim also we have equality (x, x) (not obvious)

3. We have an axiom:

$\forall x, y (CW(x, y) \vee CCW(x, y))$

$\vee (x = y)$) (actually could
use exclusive or)

Every vertical Young diagram becomes a predicate
in the theory:

3 binary predicates

3 predicates

(3)

What does this have to do with group representation theory?

- Transformation groups; group rep's:

Let $G \subseteq S^1$ be a transformation group.
To get a rep for G , we should turn S^1 (our set G operates on) into a vector space.

$\therefore G \subseteq \text{Mats}_S$ (size s matrices). $S^1 \hookrightarrow \text{Mats}(\mathbb{C})$
where inclusion is of the permutation matrices.

(This is a free construction on S^1) $G \xrightarrow{\quad} \text{Set} \xrightarrow{\quad} \text{VSP}_{\mathbb{C}}$

representation

Now we reinterpret the orbit simplex picture to tell us something about the representation.

- Then: let $G \subseteq S^1$ be finite transformation group (i.e. G is not finite). Let R be the complex representation of G obtained by: $G \xrightarrow{\quad} \text{Set} \xrightarrow{\quad} \text{VSP}_{\mathbb{C}}$.

Then the Hom-space, $\text{Hom}_G(R, R)$ is a complex vector space with basis given by the orbits of G acting on S^2 . (The orbits of G act on S^2 and slices from our diagrams.)

R is the "Vspace"
and the Functor.

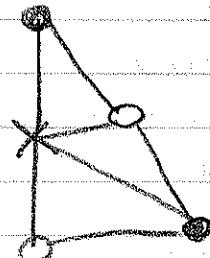
S^2 are ordered pairs
of S

$\text{Hom}_G(R, R)$: R is an object in the category of complex rep's of G , and this is the set of morphisms from R to itself.
(Equivalence operators)

(4)

- Proof by example: iff morphism and group action

2 elt subgrp of S_3 : i.e.



$$\text{let } S = \{A, B, C\} ; G = \begin{Bmatrix} ABC \\ ABC \\ ABC \\ CBA \end{Bmatrix}$$

R is a vector space of dim 3 with basis ABC .

i.e. $R = \langle A, B, C \rangle$ (free span of ABC)

	A	B	C
A	0	0	1
B	0	1	0
C	1	0	0

is the matrix that represents our non-trivial grp elt.

The morphisms in $\text{Hom}_R(R, R)$ are all the matrices that commute with group action:

$$\begin{bmatrix} A & B & C \\ D & E & F \\ G & H & J \\ K & L & M \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} F & E & D \\ J & H & G \\ M & L & K \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} D & E & F \\ G & H & J \\ K & L & M \end{bmatrix} = \begin{bmatrix} K & L & M \\ G & H & J \\ D & E & F \end{bmatrix}$$

These equal imply:

$$\left. \begin{bmatrix} D & E & F \\ G & H & G \\ F & E & D \end{bmatrix} \right\} \begin{array}{l} \text{5 variables} \\ \text{3 dimensions} \\ \text{vector space} \end{array}$$

(5)

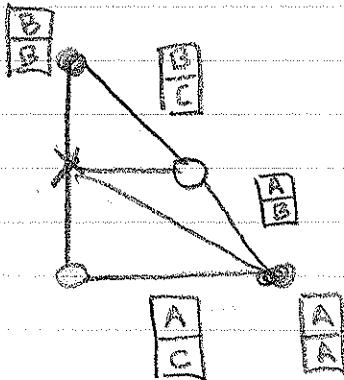
Hence a basis is: $\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$,
 $\begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \end{bmatrix}$.

These should correspond to the orbits acting on S^2 .

The matrix "is" S^2

$$\begin{bmatrix} A & B & C \\ B & C & A \\ C & A & B \end{bmatrix}$$

A, A gets sent to C, C by the non-trivial elt of the group



S set of D flags
in elt at

Ring:

think of $n!$ acting
on S rather than
the original set

Find Hecke operators
on DFlags (n -box)

Hecke on N

