

Stuff Types

Review:

We say a functor $F: C \rightarrow D$ is

- essentially surjective if $\forall d \in D \exists \tilde{d} \in C$ s.t. $F(\tilde{d}) \cong d$.

- full if $\forall c, c' \in C$,

$$F: \text{hom}(c, c') \rightarrow \text{hom}(F(c), F(c'))$$

is onto

- faithful if $\forall c, c' \in C$,

$$F: \text{hom}(c, c') \rightarrow \text{hom}(F(c), F(c'))$$

is one-to-one.

We say F :

- forgets nothing if it's faithful, full, & essentially surjective
- forgets properties if it's faithful & full
- forgets structure if it's faithful
- forgets stuff always

Here "forgets ____" really means "forgets at most ____,"
so each of the 4 conditions implies the next.

Def: A stuff type is a "groupoid over FinSet," i.e. a groupoid X and a functor

$$\begin{array}{c} X \\ \downarrow \\ \text{FinSet}_0 \end{array}$$

We say "over" because the finite set $F(x)$ is like the "shadow" of $x \in X$: objects in X are finite sets equipped with extra stuff. (F forgets stuff.)

Def: A stuff type is a structure type if F forgets structure (i.e. is faithful).

Warning: This looks completely different from our old definition of a structure type as

$$F: \text{FinSet}_0 \rightarrow \text{Set}$$

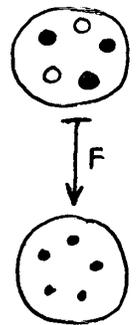
- but we'll see they're equivalent.

Def: A stuff type is a property type if F forgets properties (i.e. is faithful & full)

Def: A stuff type is a vacuous property type if F forgets nothing.

Examples:

$$\begin{array}{l}
 1) \quad E^Z = [2\text{-colored finite sets}]_0 \\
 \quad \quad \downarrow F \quad \text{--- forget the coloring} \\
 \quad \quad E = \text{FinSet}_0
 \end{array}$$



(Recall: If F is a str.type & Z_0 is a groupoid, $F(Z_0)$ is the groupoid of "F-structured finite sets with elements labelled by objects of Z_0 "
 $E^Z =$ "being a finite set" so $E^Z =$ "finite sets w/ elts labelled by elts of Z (the 2-elt set)" = "2-colored finite sets."

Is F :

- faithful? YES - a color preserving bijection determines a unique bijection
- full? NO - not all bijections preserve coloring
- ess. surjective? YES - any finite set can be 2-colored

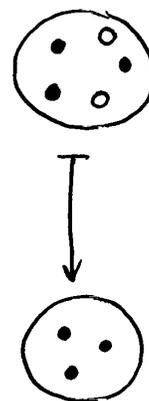
So F forgets structure - it's a structure type!

Let's do a similar example: same groupoids, but different functor:

$$2) \quad E^2 = [2\text{-colored finite sets}]_0$$

$$F \downarrow \text{--- forget the white dots}$$

$$E = \text{FinSet}_0$$



Is F :

- faithful? NO - what morphisms do to white dots gets forgotten
- full? YES - any bijection of black dots extends to a color preserving bijection
- ess. surjective? YES - any finite set is (\cong to) the set of black dots in a 2-colored set.

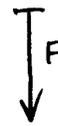
So F forgets stuff - it's a ~~structure type~~ stuff type that's not a structure type.

$$3) \text{ COSH}(1) = [\text{even sets}]_0$$

F \downarrow - the obvious inclusion

$$E = \text{FinSet}_0$$

(Recall: $\text{COSH}(\mathbb{Z}) = \text{"being an even set"}$)



Is F :

- | | | |
|--------------------|-----|---------------------------------------------------------------|
| • faithful? | YES | - what morphisms do to dots is not forgotten |
| • full? | YES | - every bijection of even sets is a bijection of finite sets. |
| • ess. surjective? | NO | - E.g. the 5-elt set is not even |

So F forgets properties - it's a "property type."

4) Let \mathcal{N} be a skeleton of the category FinSet - a subcategory of FinSet that has one object from each isomorphism class & all morphisms between them. \mathcal{N} can have objects:

$$0 = \emptyset$$

$$1 = \{0\}$$

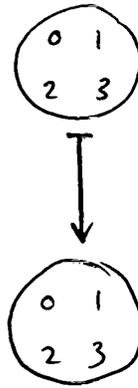
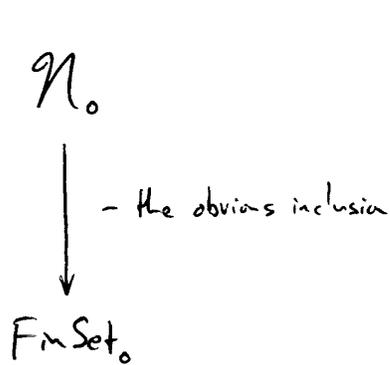
$$2 = \{0, 1\}$$

$$3 = \{0, 1, 2\} \quad \text{etc.}$$

- von Neumann's favorite n -element sets.

Let \mathcal{N}_0 = the groupoid with $0, 1, 2, \dots$ as objects & bijections as morphisms (the "underlying groupoid" of \mathcal{N}).

Consider:



Is F :

faithful?	YES	} "same hom sets"
full?	YES	
ess. surjective?	YES	- every n -elt set is \cong to "the" n -elt set.

So F forgets nothing. This happens whenever F is the inclusion of a skeleton.

8 April 2004

STUFF TYPES & THE HARMONIC OSCILLATOR

We've seen that structure types are a categorified version of states of the quantum harmonic oscillator — the same holds for stuff types, but it works even better!

Now we'll:

- 1) Define a generating function $|F|(z)$ for a stuff type

$$\begin{array}{c} X \\ F \downarrow \\ \text{FinSet}_0 \end{array} \quad (\text{a groupoid over } \text{FinSet}_0)$$

Sometimes we'll call $\begin{matrix} X \\ \downarrow F \\ \text{FinSet}_0 \end{matrix}$ just "F" for short. The generating function should reduce to our previous definition when F is a structure type.

2) Define how to apply a stuff type F to a groupoid Z_0 & get a groupoid $F(Z_0)$ - the groupoid of "finite sets equipped with F-stuff & with elts, labelled by objects of Z_0 ," or "F-stuffed Z_0 -colored finite sets," for short.

3) Check that:

$$|F(Z_0)| = |F|(|Z_0|)$$

4) Given two stuff types F & G, define a stuff type $F \circ G$ such that

$$F \circ G(Z_0) \cong F(G(Z_0))$$

Recall: we saw that even if F & G are structure types, $F \circ G$ may not be a structure type (e.g. E^{E^Z}) - it will be a stuff type.

5) Given two stuff types F & G, define the "inner product" $\langle F, G \rangle$, a groupoid with

$$|\langle F, G \rangle| = \langle |F|, |G| \rangle$$

where the right-hand side is the inner product on

the Hilbert space (Fock representation) for the quantum harmonic oscillator: given $f, g \in \mathbb{C}[z]$, this had

$$\begin{aligned} f(z) &= \sum_{n \in \mathbb{N}} a_n z^n \\ g(z) &= \sum_{n \in \mathbb{N}} b_n z^n \end{aligned} \quad \Rightarrow \quad \langle f, g \rangle = \sum_{n \in \mathbb{N}} n! \bar{a}_n b_n$$

We saw this in the homework on "categorified coherent states," where we showed that $\langle 1, 1 \rangle = 1$ & $\langle a^* f, g \rangle = \langle f, a g \rangle$ determine the inner product

$$\langle z^n, z^m \rangle = n! \delta_{n,m}$$

The idea:

$$\begin{aligned} \langle z^n, z^n \rangle &= \langle a^* z^{n-1}, z^n \rangle \\ &= \langle z^{n-1}, a z^n \rangle \\ &= \langle z^{n-1}, \frac{d}{dz} z^n \rangle \\ &= n \langle z^{n-1}, z^{n-1} \rangle = \dots = n! \langle 1, 1 \rangle = n! \end{aligned}$$

It's a minor miracle that this inner product comes naturally from category theory.

6) Define "stuff operators," which map stuff types to stuff types. E.g.:

$A =$ "annihilation operator" with $|AF| = a|F|$

$A^* =$ "creation operator" with $|A^*F| = a^*|F|$

7) Categorify the theory of Feynman diagrams.

The Generating Function of a Stuff Type

Suppose $X \xrightarrow{F} \mathbf{FinSet}_0$ is a stuff type. Define $|F| \in \mathbb{C}[[z]]$

by

$$|F|(z) = \sum_{n \in \mathbb{N}} |X_n| z^n$$

where $|X_n|$ is the groupoid cardinality (if it converges!) of X_n , the "groupoid of F -stuffed n -elt. sets," i.e. n -elt. sets equipped with F -stuff.

More precisely: note

$$\mathbf{FinSet}_0 \cong \sum_{n \in \mathbb{N}} [\mathbf{n}\text{-elt sets}]_0$$

- a sum (aka. disjoint union or coproduct) of groupoids whose objects are n -elt. sets and whose morphisms are bijections. Therefore

$$X \cong \sum_{n \in \mathbb{N}} X_n$$

where the objects of X_n are those $x \in X$ for which $F(x)$ is an n -elt. set, and the morphisms are all morphisms in X between these.

So if X = the groupoid of "F-stuffed finite sets"
 then X_n = the groupoid of "F-stuffed n-elt. sets,"
 & we get

$$\begin{array}{c} X_n \\ \downarrow F_n \\ [n\text{-elt sets}]_0 \end{array}$$

where $F_n = F|_{X_n}$.

Note: unlike our old definition for structure types, there's no " $\frac{1}{n!}$ " in this definition of the generating function — but it'll give the same result when F is a structure type!

Examples:

1) Categorized Coherent States, revisited.

Let F = "being a C-colored finite set," where C is any groupoid. If C is just the set k (viewed as a groupoid), this is "being a k -colored finite set" & we've seen that its generating function is $e^{kz} = \sum \frac{k^n}{n!} z^n$

since there are k^n ways to k -color an n -elt set. This is a structure type, but we've

also mentioned "being a $\frac{1}{2}$ -colored finite set"
 - where C is $\mathbb{Z}/2$ thought of as a groupoid
 with one object. This will be a stuff type.

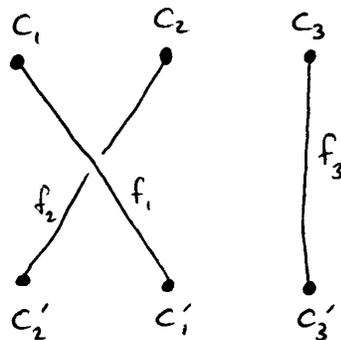
More precisely, we have:

$$X = \text{groupoid of } C\text{-colored finite sets}$$

$$F \downarrow \text{ — forget the coloring}$$

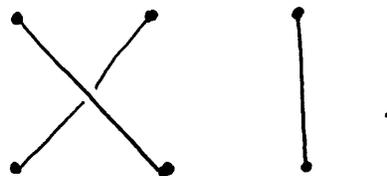
$$\text{FinSet}_0$$

Here X has objects finite sets with elements
 labelled by objects of C , & morphisms
 bijections with "strands" labelled by morphisms
 of C :



$f_i : C_i \rightarrow C_{\sigma(i)}$
 where σ is a
 bijection

Applying F to this morphism we get



F forgets stuff because in general it's not faithful
 - 2 different morphisms in X can have the same

underlying bijection. If C has only identity morphisms (i.e. it's secretly a set), then F will be faithful, hence a structure type.

What's the generating function $|F|$?

We have:

$$\begin{array}{c} X \cong E^C = \sum_{n \in \mathbb{N}} \frac{C^n}{n!} \\ \downarrow F \\ \text{FinSet}_0 \cong E = \sum_{n \in \mathbb{N}} \frac{1}{n!} \end{array}$$

& thus

$$\begin{array}{c} X_n = \frac{C^n}{n!} = [C\text{-colored } n\text{-elt sets}]_0 \\ \downarrow F_n \\ [n\text{-elt sets}]_0 = \frac{1}{n!} \end{array}$$

so

$$\begin{aligned} |F|(z) &= \sum_{n \in \mathbb{N}} |X_n| z^n \\ &= \sum_{n \in \mathbb{N}} \left| \frac{C^n}{n!} \right| z^n \\ &= \sum_{n \in \mathbb{N}} \frac{|C|^n}{n!} z^n = e^{|C|z} \end{aligned}$$

This is a coherent state of the harmonic oscillator with:

expected position	$ C /\sqrt{2}$
momentum	0

We can't yet get coherent states with nonzero expected momentum, or negative expected position, since we don't know gadgets with complex or negative cardinality.