

Gauge Theory

Want $A(\gamma) \in G$ G some group "gauge grp"

$$A(\gamma)A(\gamma') = A(\gamma \cdot \gamma')$$

$$A(1_x) = 1 \in G$$

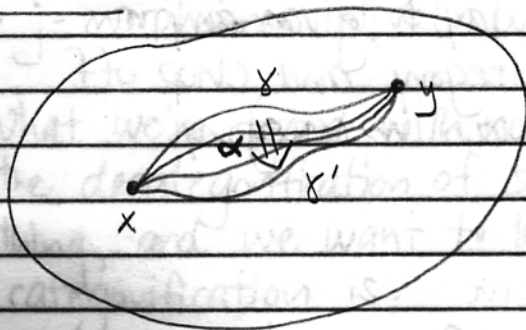
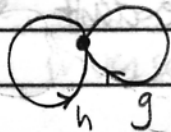
category: objects are points, paths are morphisms

We can think of a group as a category:

objects - 1 object

morphisms - maps from elt to itself

(all morphisms are invertible)

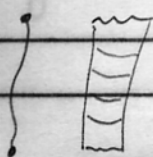


2 category (paths between paths)

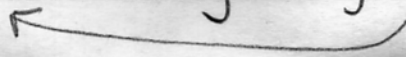
$$\alpha : \gamma \Rightarrow \gamma'$$

G will be a "2-group" - a 2-category w/ one object and all morphisms and 2 morphisms are equivalences.

We need this if string theory is actually true -



"a particle moving" is really a string moving like





described using double categories

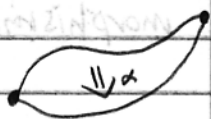


described using 2-categories

Recall - Any topological space X

gives an ω -category $\Pi(X)$ where

- objects are pts. of X
- morphisms are paths in X
- (α) • 2-morphisms are paths of paths
- : etc



If we're studying 2-categories, we don't need the etc.

Note: We have a way to, given any n , take an ω -category and chop off top part to get an n -category.

Decategorification:

From an ω -category C we get an n -category $C[n]$ with:

objects in $C[n] =$ objects in C

morphisms in $C[n] =$ morphisms in C

note: working
up to equivalences
gives us eqns
at upper
levels

now to get an n -category, we need everything above n to be an identity.

So - define

- n -morphisms in $C[n] =$ equivalence classes of n -morphisms in C .

where given 2 n -morphisms

$f, g: X \rightarrow Y$ in C , we say $f \sim g$ if f is equivalent to g if there is an equivalence $\alpha: f \Rightarrow g$

(ie, $\exists \alpha^{-1}: g \Rightarrow f$ that's not a true inverse, but inverse up to equivalence)

- j -morphisms in $C[n]$ $j > n$ are identities

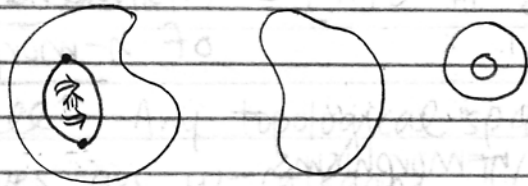
What we're faced with now - we've handed the decategorification of some mathematical thing, and we want to know what the categorification is.

Recall in $\pi(X)$, all morphisms are equivalences

Fact: If C is an w -groupoid (all j -morphisms are equivalences) then $C[n]$ is an n -groupoid (n -cat w/ all j -morphisms equivalences).

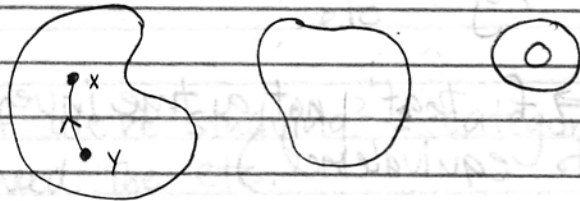
So: $\pi(X)$ gives by decategorification
an n -groupoid: $\Pi_n(X)$.

$n=0$ $\Pi_0(X)$ is a set



A zero morphism
is an
object

We form equiv classes of pts where 2 points
are equivalent if connected by a path.



equivalence classes of points, where
 $x \sim y$ if there's a path from x to y .
We call this the set of path-components.

Decategorification - we only care if we can
get from x to y , we don't care how
(or how many ways)

note: working
 up to equivalences
 gives us eqns
 at upper
 levels

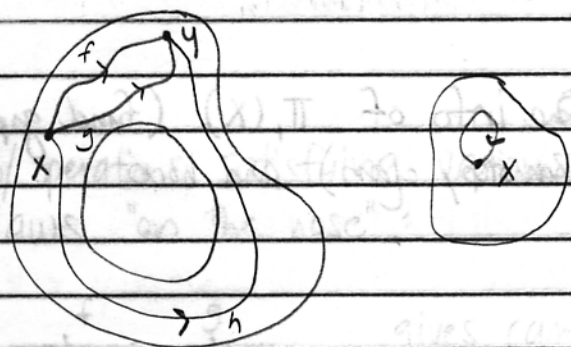
$n=1$ $\Pi_1(X)$ is a groupoid (fundamental groupoid) (no base pt for groupoid)

ie) A category where all morphisms have inverses.

- objects - points of X
- morphisms - homotopy classes of paths (we regard $f \sim g$ if can get to one from other thru deformation/homotopy)

here we take equiv. classes

composition must be associative on the nose

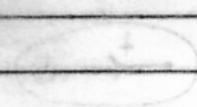


$f \circ h$

Fundamental group (only considers loops at x)

$$\Pi_1(X, x) = \text{hom}(x, x)$$


The fund grp is a microcosm of the fund. groupoid (only restrict ourselves to loops at a pt)



chop up into 0-simplices, e

$\pi_1(X)$ is called the fundamental groupoid.

$n=2$ $\pi_2(X)$ is a 2-groupoid.

Ex)  S^2 is a $\alpha = 1_x \Rightarrow 1_x$

this path of paths tells us there is a 2-dim'l hole.

So $\alpha \neq 1_x$

Goal: Tell what $\pi_n(X)$ tells us about our space.

$\pi_2(X)$ includes the info of $\pi_1(X)$ (fund. grp) and $\pi_2(X)$ (homotopy class) and how they relate.

To-Do List

1) π_2 is not right for categorified gauge theory we need "thin π_2 "

2) Understand 2-groupoids: strict vs. weak

laws hold on the nose

— up to something

3) Understand 2-groups: A 2-groupoid w/ only 1 object.

Just as a group was a groupoid (cat. w/ all morphisms w/ one object, equivalences)

define a 2-group to be a 2-groupoid w/ one object.

Again we have strict vs. weak.

Strict 2-categories:

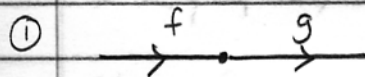
A strict 2-category C is:

- a set C_0 of objects

- for any $x, y \in C_0$ a set of morphisms $f: x \rightarrow y$

- for any morphisms $f, g: x \rightarrow y$ a set of 2-morphisms $\alpha: f \Rightarrow g$

w/ operations satisfying various laws "on the nose":



gives composition of morphisms

$$f: x \rightarrow y, g: y \rightarrow z$$

$$\text{gives } fg: x \rightarrow z$$

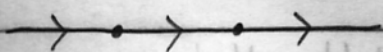


gives identities: x gives $1_x: x \rightarrow x$

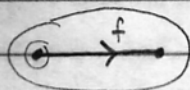
(these are binary & nullary composition)

comp. of 2 or 0 things

satisfying:



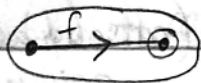
associativity $(fg)h = f(gh)$



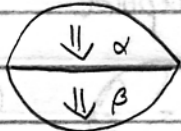
$$1_x f = f$$

left unit law

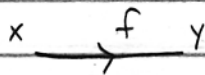
chop up into 0-dim'l cell, $e_i \rightarrow$



$f \cdot 1_y = f$ right unit law

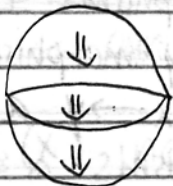


vertical composition of 2-morphisms α, β give $\alpha \cdot \beta$

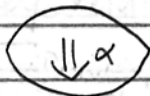


gives identity 2-morphisms f gives $1_f : f \Rightarrow f$

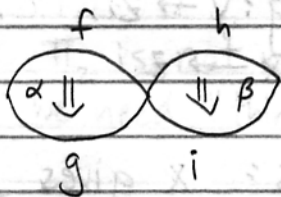
satisfying



associativity



left/right unit laws for vertical comp.

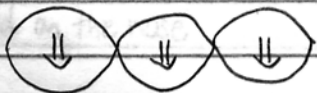


horizontal comp.

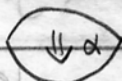
$\alpha : f \Rightarrow g$, $\beta : h \Rightarrow i$

give $\alpha \cdot \beta : fg \Rightarrow hi$

satisfying



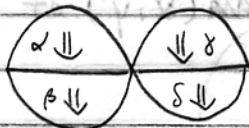
associativity



left/right unit laws

(Note - we can prove everything about whiskering from what we've defined.)

AND



interchange law for vert/horiz composition

$$(\alpha\beta) \cdot (\gamma\delta) = (\alpha\gamma)(\beta\delta)$$

But we can write this defn more simply:

If we categorify a category, we should get a 2-category.

Defn

A category is a set C_0 of objects,

$\forall x, y \in C_0$, a set $\text{hom}(x, y)$ of morphisms,

$\forall x \in C_0$ an identity element $1_x \in \text{hom}(x, x)$

$\forall x, y, z$ a composition function

$$\circ : \text{hom}(x, y) \times \text{hom}(y, z) \rightarrow \text{hom}(x, z)$$

st left/right unit laws & assoc. hold.

Now - we can categorify this object to get a 2-category.

"Categorified defn of category"

we get:

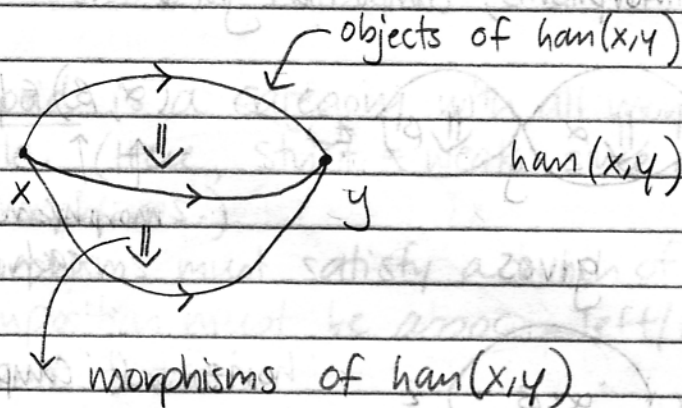
- A set C_0 of objects
- \forall objects $x, y \in C_0$ a category $\text{hom}(x, y)$ of morphisms
- \forall objects $x \in C_0$ an identity object $1_x \in \text{hom}(x, x)$
(element becomes an object)
- $\forall x, y, z$ a composition functor
 $\circ: \text{hom}(x, y) \times \text{hom}(y, z) \rightarrow \text{hom}(x, z)$

st left/right unit laws and assoc. hold on the nose (strict).

This above defn is what we call a 2-category.

(had we categorified everything correctly we'd get a double-category)

Let's show this is the same as our defn of 2-category on prev pgs.



- these look like morphisms \hat{e} , 2-morphisms

Since $\text{hom}(x,y)$ is a category, we can compose the double arrows, so we get vertical composition.

Now $\text{hom}(x,y) \times \text{hom}(y,z)$ is a product of categories
 an object in here is a pair of objects, one each in $\text{hom}(x,y)$, $\text{hom}(y,z)$
 same for morphisms

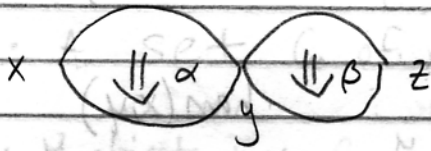
On objects, $\circ : \text{hom}(x,y) \times \text{hom}(y,z) \rightarrow \text{hom}(x,z)$

$$x \xrightarrow{f} y \xrightarrow{g} z \quad (f,g) \in \text{hom}(x,y) \times \text{hom}(y,z)$$

gives

$$x \xrightarrow{fg} z \quad \text{gives normal comp.}$$

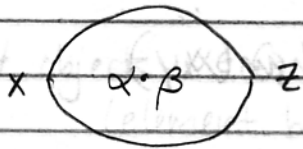
on morphisms, composition gives



$$(\alpha, \beta) \in \text{hom}(x, y) \times \text{hom}(y, z)$$

↑ ↑
morphism in
each place.

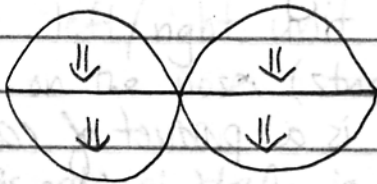
gives



horizontal composition

We need to check the laws...

most interesting: the interchange law



o a functor means we can do in either order

• vertical comp is from fact that $\text{hom}(x, y)$ a cat.
• The fact that \circ is a functor gives the interchange law!

vert. comp
then
horiz. comp
or
vice versa

*check this ↑