

## Smooth Mappings of Maximum Rank

If  $U$  and  $V$  are open subsets of  $\mathbf{R}^n$  and  $\mathbf{R}^m$  respectively, then  $U$  and  $V$  cannot be diffeomorphic but one can still discuss smooth maps for which the rank of the derivative is as large as possible. If  $n \leq m$  this means that the derivative is always 1-1, while if  $n \geq m$  this means that the derivative is always onto. In these cases we say that  $f$  is an *immersion* or *submersion* respectively.

The Inverse Function Theorem yields important information on the local behavior of immersions and submersions.

**Proposition 1.** *Let  $f : U \rightarrow V$  be a smooth map on open subsets in Euclidean spaces. Then  $f$  is an immersion if and only if for each  $x \in U$  one can find open neighborhoods  $U_0$  and  $V_0$  of  $x$  and  $f(x)$  and a diffeomorphism  $h : V_0 \rightarrow U_0 \times \text{Int } D^{m-n}$  so that*

$$h(f(y)) = (y, 0)$$

for all  $y \in U_0$ .

**Proof.** Given a function  $G$  we shall repeatedly use “ $G$ ” to denote a function defined by the same rules as  $G$  but possibly defined on a subset of the domain of  $G$  with a codomain that is possibly a subset of the codomain of  $G$ .

( $\Leftarrow$ ) If  $h$  exists then  $D“h \circ f”(y)$  is 1-1 and  $Df(y) = Dh(f(y))^{-1}D“h \circ f”(y)$ . ( $\Rightarrow$ ) Let  $T : \mathbf{R}^{m-n} \rightarrow \text{Image } Df(x)^\perp$  be a linear isomorphism and define  $g : U \times \mathbf{R}^{m-n} \rightarrow \mathbf{R}^m$  by  $g(y, z) = f(y) + T(z)$ . Then  $Dg(x) = Df(x) + T$ , which is an isomorphism, and hence it is a diffeomorphism on some open set of the form  $U_0 \times \text{Int } \varepsilon D^{m-n}$ . By construction the image of  $f$  corresponds to points with vanishing second coordinate.

**Proposition 2.** *Let  $f : U \rightarrow V$  be a smooth map on open subsets in Euclidean spaces. Then  $f$  is a submersion if and only if for each  $x \in U$  one can find open neighborhoods  $U_0$  and  $V_0$  of  $x$  and  $f(x)$  and a diffeomorphism  $k : V_0 \times \text{Int } D^{n-m} \rightarrow U_0$  so that*

$$f(k(y, z)) = y$$

for all  $(y, z) \in V_0 \times \text{Int } D^{n-m} \rightarrow U - 0$ .

**Proof.** The argument is similar to the preceding one.

( $\Leftarrow$ ) If  $k$  exists then  $D“f \circ k”(y)$  is onto and  $Df = [D“f \circ k”] \circ Dk^{-1}$ . ( $\Rightarrow$ ) By hypothesis the kernel of  $Df(x)$  is  $(n - m)$ -dimensional. Let  $S_1 : \text{Kernel } Df(x) \rightarrow \mathbf{R}^{n-m}$  be a linear isomorphism, let  $S_2 : \mathbf{R}^m \rightarrow \text{Kernel } Df(x)$  be perpendicular projection, and define

$$g : U \rightarrow V \times \mathbf{R}^{n-m}$$

by the formula

$$g(u) = (f(u), S_1 S_2^{-1}(u)).$$

By construction  $Dg(x)$  is invertible, and therefore by the Inverse Function Theorem there is a local inverse  $k : V_0 \times \text{Int } \varepsilon D^{n-m} \rightarrow U_0$ . If  $P$  denotes projection onto  $V$  then  $f = P \circ g$ , so that  $f(k(y, z)) = P(g(k(y, z)))$ . Since  $g$  is inverse to  $k$ , the latter reduces to  $P(y, z) = y$  as required.

The Inverse Function Theorem also implies the following *Implicit Function Theorem*; the version stated here is stronger than that of Conlon because the codomain is a Euclidean space of arbitrary finite dimension (not just the real line).

**Theorem.** *Let  $U$  and  $V$  be open in  $\mathbf{R}^n$  and  $\mathbf{R}^m$  respectively, and let  $f : U \times V \rightarrow \mathbf{R}^m$  be a smooth function such that for some  $(x, y) \in U \times V$  we have  $f(x, y) = 0$  and the partial derivative of  $f$  with respect to the last  $m$  coordinates is invertible. Then there is an open neighborhood  $U_0$  of  $x$  and a smooth function  $g : U_0 \rightarrow V$  such that  $g(x) = y$  and for all  $u \in U_0$  we have  $f(u, v) = 0$  if and only if  $v = g(u)$ .*

**Proof.** Define  $h : U \times V \rightarrow \mathbf{R}^m \times \mathbf{R}^n$  by  $h(u, v) = (f(u, v), u)$ . Then the hypotheses imply that  $Dh(x, y)$  is invertible, and therefore there is a local inverse  $k : \text{Int } \varepsilon D^m \times U_0 \rightarrow U \times V$ . Since the second coordinate of  $h(u, v)$  is  $u$ , it follows that the first coordinate of the inverse  $k(z, w)$  is  $w$  so that we may write  $k(z, w) = (w, Q(z, w))$  for some smooth function  $Q$ . On one hand we have  $g(k(z, w)) = (z, w)$  but on the other hand we also have

$$g(k(z, w)) = g(w, Q(z, w)) = (f(w, Q(z, w)), w).$$

In particular, this means that

$$z = f(w, Q(z, w))$$

for all  $z$  and  $w$ . If we take  $g(u) = Q(0, u)$  it follows that  $y = g(x)$  and  $f(u, v) = 0$  if and only if  $v = g(u)$ .