A VECTOR PROOF OF THE VERTICAL ANGLE THEOREM

Throughout this course there are many examples of theorems which are much easier to verify with analytic methods — generally formulated in terms of vector geometry — than with the synthetic methods of classical Greek geometry. However, there is also a significant number of theorems for which the synthetic arguments are better, and this is one reason for employing a combined synthetic-analytic approach to geometry. To illustrate this point, we shall give a proof of the Vertical Angle Theorem (Theorem II.3.7 in the notes) using vector geometry.

RECALL: The hypothesis of the Vertical Angle Theorem is that we have four distinct points A, B, C, D on two lines such that A * X * C and B * X * D hold, and the objective is to prove that $|\angle AXB| = |\angle CXD|$.

Proof using vector geometry. By Theorem II.2.3 the betweenness conditions imply that

$$C = X + t(A - X), \quad D = X + u(B - X)$$

where t and u are both negative. For the sake of notational simplicity write $\mathbf{v} = V - X$, where V is A, B, C or D. Then we have $\mathbf{c} = t \mathbf{a}$ and $\mathbf{d} = u \mathbf{d}$, and hence the cosine of $\angle CXD$ is given by

$$\cos \angle CXD = \frac{\langle \mathbf{c}, \mathbf{d} \rangle}{|\mathbf{c}| |\mathbf{d}|} = \frac{\langle t \, \mathbf{a}, u \, \mathbf{b} \rangle}{|t \, \mathbf{a}| |u \, \mathbf{b}|} = \frac{tu \, \langle \mathbf{a}, \mathbf{b} \rangle}{|t| |u| |\mathbf{a}| |\mathbf{b}|} = \operatorname{sgn}(t) \operatorname{sgn}(u) \cdot \frac{\langle \mathbf{a}, \mathbf{b} \rangle}{|\mathbf{a}| |\mathbf{b}|}$$

where the function sgn(y) is +1, 0 or -1 depending upon whether y is positive, negative or zero. Since both t and u are negative we have sgn(t) = sgn(u) = -1, so that the product of these two values is +1. Therefore the right hand expression in the chain of equations is equal to

$$\frac{\langle \mathbf{a}, \mathbf{b} \rangle}{|\mathbf{a}| |\mathbf{b}|} = \cos \angle AXB$$

and therefore we have $\cos \angle CXD = \cos \angle AXB$. Since the cosine function is 1–1 from the open interval $(0^{\circ}, 180^{\circ})$ to (-1, 1), it follows that $|\angle CXD| = |\angle AXB|$.