

7.2 Volume by Cross-Sectional Area; Disk and Washer Methods

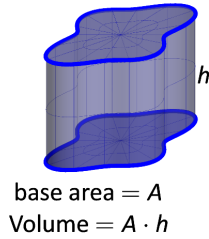


Figure 7.2.1: The volume of a general right cylinder

The volume of a general right cylinder, as shown in Figure 7.2.1, is

$$\text{Area of the base} \times \text{height}.$$

We can use this fact as the building block in finding volumes of a variety of shapes.

Given an arbitrary solid, we can *approximate* its volume by cutting it into n thin slices. When the slices are thin, each slice can be approximated well by a general right cylinder. Thus the volume of each slice is approximately its cross-sectional area $\times$ thickness. (These slices are the differential elements.)

By orienting a solid along the x -axis, we can let $A(x_i)$ represent the cross-sectional area of the i^{th} slice, and let Δx_i represent the thickness of this slice (the thickness is a small change in x). The total volume of the solid is approximately:

$$\begin{aligned} \text{Volume} &\approx \sum_{i=1}^n [\text{Area} \times \text{thickness}] \\ &= \sum_{i=1}^n A(x_i) \Delta x_i. \end{aligned}$$

Recognize that this is a Riemann Sum. By taking a limit (as the thickness of the slices goes to 0) we can find the volume exactly.

Theorem 7.2.1 Volume By Cross-Sectional Area

The volume V of a solid, oriented along the x -axis with cross-sectional area $A(x)$ from $x = a$ to $x = b$, is

$$V = \int_a^b A(x) dx.$$

Example 7.2.1 Finding the volume of a solid

Find the volume of a pyramid with a square base of side length 10 in and a height of 5 in.

SOLUTION There are many ways to “orient” the pyramid along the x -axis; Figure 7.2.2 gives one such way, with the pointed top of the pyramid at the origin and the x -axis going through the center of the base.

Each cross section of the pyramid is a square; this is a sample differential element. To determine its area $A(x)$, we need to determine the side lengths of

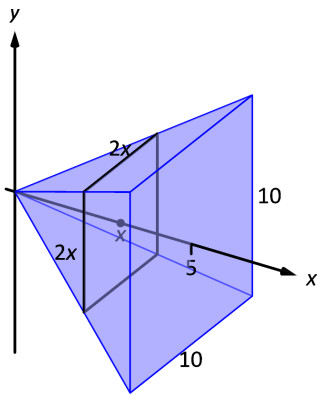


Figure 7.2.2: Orienting a pyramid along the x -axis in Example 7.2.1.

Notes:

the square.

When $x = 5$, the square has side length 10; when $x = 0$, the square has side length 0. Since the edges of the pyramid are lines, it is easy to figure that each cross-sectional square has side length $2x$, giving $A(x) = (2x)^2 = 4x^2$.

If one were to cut a slice out of the pyramid at $x = 3$, as shown in Figure 7.2.3, one would have a shape with square bottom and top with sloped sides. If the slice were thin, both the bottom and top squares would have sides lengths of about 6, and thus the cross-sectional area of the bottom and top would be about 36in^2 . Letting Δx_i represent the thickness of the slice, the volume of this slice would then be about $36\Delta x_i\text{in}^3$.

Cutting the pyramid into n slices divides the total volume into n equally-spaced smaller pieces, each with volume $(2x_i)^2 \Delta x$, where x_i is the approximate location of the slice along the x -axis and Δx represents the thickness of each slice. One can approximate total volume of the pyramid by summing up the volumes of these slices:

$$\text{Approximate volume} = \sum_{i=1}^n (2x_i)^2 \Delta x.$$

Taking the limit as $n \rightarrow \infty$ gives the actual volume of the pyramid; recognizing this sum as a Riemann Sum allows us to find the exact answer using a definite integral, matching the definite integral given by Theorem 7.2.1.

We have

$$\begin{aligned} V &= \lim_{n \rightarrow \infty} \sum_{i=1}^n (2x_i)^2 \Delta x \\ &= \int_0^5 4x^2 \, dx \\ &= \left. \frac{4}{3}x^3 \right|_0^5 \\ &= \frac{500}{3} \text{ in}^3 \approx 166.67 \text{ in}^3. \end{aligned}$$

We can check our work by consulting the general equation for the volume of a pyramid (see the back cover under “Volume of A General Cone”):

$$\frac{1}{3} \times \text{area of base} \times \text{height}.$$

Certainly, using this formula from geometry is faster than our new method, but the calculus-based method can be applied to much more than just cones.

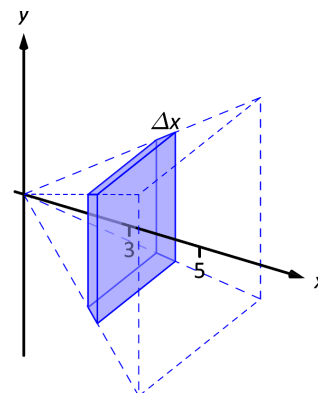


Figure 7.2.3: Cutting a slice in the pyramid in Example 7.2.1 at $x = 3$.

An important special case of Theorem 7.2.1 is when the solid is a **solid of revolution**, that is, when the solid is formed by rotating a shape around an axis.

Start with a function $y = f(x)$ from $x = a$ to $x = b$. Revolving this curve about a horizontal axis creates a three-dimensional solid whose cross sections

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are disks (thin circles). Let $R(x)$ represent the radius of the cross-sectional disk at x ; the area of this disk is $\pi R(x)^2$. Applying Theorem 7.2.1 gives the Disk Method.

Key Idea 7.2.1 The Disk Method

Let a solid be formed by revolving the curve $y = f(x)$ from $x = a$ to $x = b$ around a horizontal axis, and let $R(x)$ be the radius of the cross-sectional disk at x . The volume of the solid is

$$V = \pi \int_a^b R(x)^2 dx.$$

Example 7.2.2 Finding volume using the Disk Method

Find the volume of the solid formed by revolving the curve $y = 1/x$, from $x = 1$ to $x = 2$, around the x -axis.

SOLUTION A sketch can help us understand this problem. In Figure 7.2.4(a) the curve $y = 1/x$ is sketched along with the differential element – a disk – at x with radius $R(x) = 1/x$. In Figure 7.2.4 (b) the whole solid is pictured, along with the differential element.

The volume of the differential element shown in part (a) of the figure is approximately $\pi R(x_i)^2 \Delta x$, where $R(x_i)$ is the radius of the disk shown and Δx is the thickness of that slice. The radius $R(x_i)$ is the distance from the x -axis to the curve, hence $R(x_i) = 1/x_i$.

Slicing the solid into n equally-spaced slices, we can approximate the total volume by adding up the approximate volume of each slice:

$$\text{Approximate volume} = \sum_{i=1}^n \pi \left(\frac{1}{x_i} \right)^2 \Delta x.$$

Taking the limit of the above sum as $n \rightarrow \infty$ gives the actual volume; recognizing this sum as a Riemann sum allows us to evaluate the limit with a definite integral, which matches the formula given in Key Idea 7.2.1:

$$\begin{aligned} V &= \lim_{n \rightarrow \infty} \sum_{i=1}^n \pi \left(\frac{1}{x_i} \right)^2 \Delta x \\ &= \pi \int_1^2 \left(\frac{1}{x} \right)^2 dx \\ &= \pi \int_1^2 \frac{1}{x^2} dx \end{aligned}$$

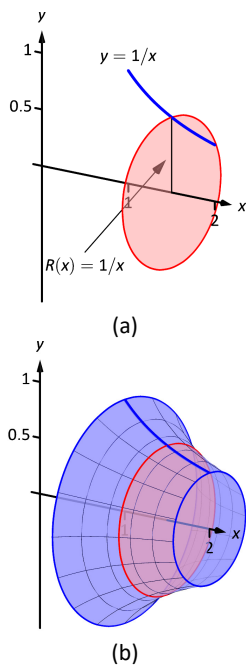


Figure 7.2.4: Sketching a solid in Example 7.2.2.

Notes:

$$\begin{aligned}
 &= \pi \left[-\frac{1}{x} \right]_1^2 \\
 &= \pi \left[-\frac{1}{2} - (-1) \right] \\
 &= \frac{\pi}{2} \text{ units}^3.
 \end{aligned}$$

While Key Idea 7.2.1 is given in terms of functions of x , the principle involved can be applied to functions of y when the axis of rotation is vertical, not horizontal. We demonstrate this in the next example.

Example 7.2.3 Finding volume using the Disk Method

Find the volume of the solid formed by revolving the curve $y = 1/x$, from $x = 1$ to $x = 2$, about the y -axis.

SOLUTION Since the axis of rotation is vertical, we need to convert the function into a function of y and convert the x -bounds to y -bounds. Since $y = 1/x$ defines the curve, we rewrite it as $x = 1/y$. The bound $x = 1$ corresponds to the y -bound $y = 1$, and the bound $x = 2$ corresponds to the y -bound $y = 1/2$.

Thus we are rotating the curve $x = 1/y$, from $y = 1/2$ to $y = 1$ about the y -axis to form a solid. The curve and sample differential element are sketched in Figure 7.2.5 (a), with a full sketch of the solid in Figure 7.2.5 (b). We integrate to find the volume:

$$\begin{aligned}
 V &= \pi \int_{1/2}^1 \frac{1}{y^2} dy \\
 &= -\frac{\pi}{y} \Big|_{1/2}^1 \\
 &= \pi \text{ units}^3.
 \end{aligned}$$

We can also compute the volume of solids of revolution that have a hole in the center. The general principle is simple: compute the volume of the solid irrespective of the hole, then subtract the volume of the hole. If the outside radius of the solid is $R(x)$ and the inside radius (defining the hole) is $r(x)$, then the volume is

$$V = \pi \int_a^b R(x)^2 dx - \pi \int_a^b r(x)^2 dx = \pi \int_a^b (R(x)^2 - r(x)^2) dx.$$

One can generate a solid of revolution with a hole in the middle by revolving a region about an axis. Consider Figure 7.2.6(a), where a region is sketched along

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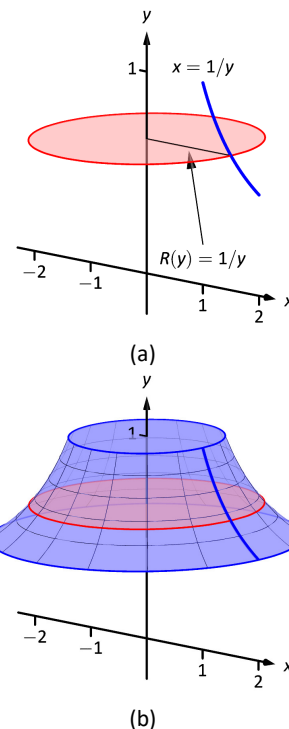


Figure 7.2.5: Sketching a solid in Example 7.2.3.

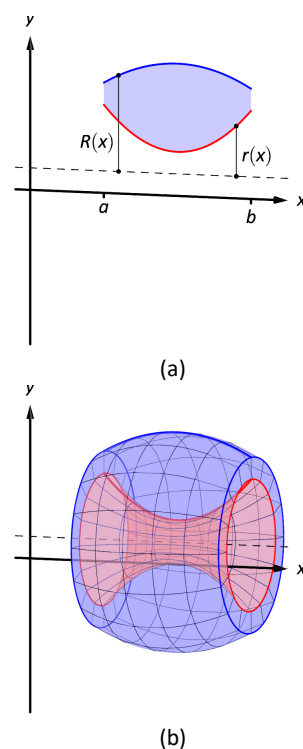


Figure 7.2.6: Establishing the Washer Method; see also Figure 7.2.7.

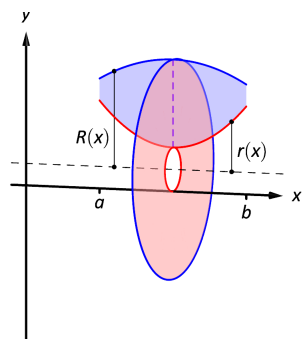


Figure 7.2.7: Establishing the Washer Method; see also Figure 7.2.6.

with a dashed, horizontal axis of rotation. By rotating the region about the axis, a solid is formed as sketched in Figure 7.2.6(b). The outside of the solid has radius $R(x)$, whereas the inside has radius $r(x)$. Each cross section of this solid will be a washer (a disk with a hole in the center) as sketched in Figure 7.2.7. This leads us to the Washer Method.

Key Idea 7.2.2 The Washer Method

Let a region bounded by $y = f(x)$, $y = g(x)$, $x = a$ and $x = b$ be rotated about a horizontal axis that does not intersect the region, forming a solid. Each cross section at x will be a washer with outside radius $R(x)$ and inside radius $r(x)$. The volume of the solid is

$$V = \pi \int_a^b (R(x)^2 - r(x)^2) dx.$$

Even though we introduced it first, the Disk Method is just a special case of the Washer Method with an inside radius of $r(x) = 0$.

Example 7.2.4 Finding volume with the Washer Method

Find the volume of the solid formed by rotating the region bounded by $y = x^2 - 2x + 2$ and $y = 2x - 1$ about the x -axis.

SOLUTION A sketch of the region will help, as given in Figure 7.2.8(a). Rotating about the x -axis will produce cross sections in the shape of washers, as shown in Figure 7.2.8(b); the complete solid is shown in part (c). The outside radius of this washer is $R(x) = 2x + 1$; the inside radius is $r(x) = x^2 - 2x + 2$. As the region is bounded from $x = 1$ to $x = 3$, we integrate as follows to compute the volume.

$$\begin{aligned} V &= \pi \int_1^3 ((2x - 1)^2 - (x^2 - 2x + 2)^2) dx \\ &= \pi \int_1^3 (-x^4 + 4x^3 - 4x^2 + 4x - 3) dx \\ &= \pi \left[-\frac{1}{5}x^5 + x^4 - \frac{4}{3}x^3 + 2x^2 - 3x \right]_1^3 \\ &= \frac{104}{15}\pi \approx 21.78 \text{ units}^3. \end{aligned}$$

When rotating about a vertical axis, the outside and inside radius functions must be functions of y .

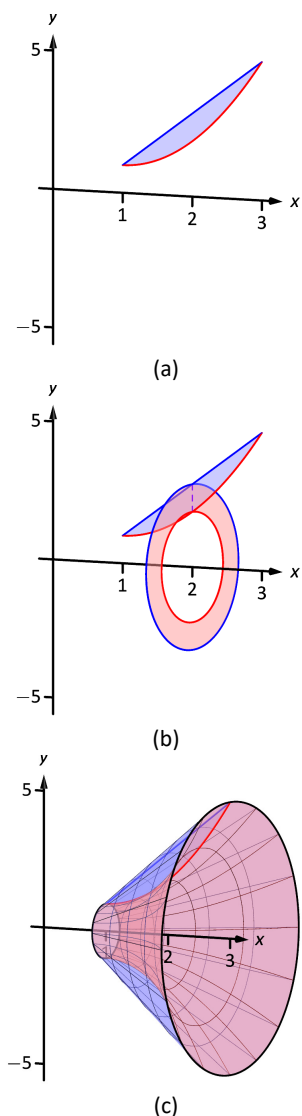


Figure 7.2.8: Sketching the differential element and solid in Example 7.2.4.

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Example 7.2.5 Finding volume with the Washer Method

Find the volume of the solid formed by rotating the triangular region with vertices at $(1, 1)$, $(2, 1)$ and $(2, 3)$ about the y -axis.

SOLUTION The triangular region is sketched in Figure 7.2.9(a); the differential element is sketched in (b) and the full solid is drawn in (c). They help us establish the outside and inside radii. Since the axis of rotation is vertical, each radius is a function of y .

The outside radius $R(y)$ is formed by the line connecting $(2, 1)$ and $(2, 3)$; it is a constant function, as regardless of the y -value the distance from the line to the axis of rotation is 2. Thus $R(y) = 2$.

The inside radius is formed by the line connecting $(1, 1)$ and $(2, 3)$. The equation of this line is $y = 2x - 1$, but we need to refer to it as a function of y . Solving for x gives $r(y) = \frac{1}{2}(y + 1)$.

We integrate over the y -bounds of $y = 1$ to $y = 3$. Thus the volume is

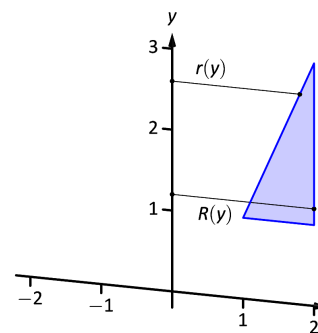
$$\begin{aligned} V &= \pi \int_1^3 \left(2^2 - \left(\frac{1}{2}(y + 1) \right)^2 \right) dy \\ &= \pi \int_1^3 \left(-\frac{1}{4}y^2 - \frac{1}{2}y + \frac{15}{4} \right) dy \\ &= \pi \left[-\frac{1}{12}y^3 - \frac{1}{4}y^2 + \frac{15}{4}y \right]_1^3 \\ &= \frac{10}{3}\pi \approx 10.47 \text{ units}^3. \end{aligned}$$

This section introduced a new application of the definite integral. Our default view of the definite integral is that it gives “the area under the curve.” However, we can establish definite integrals that represent other quantities; in this section, we computed volume.

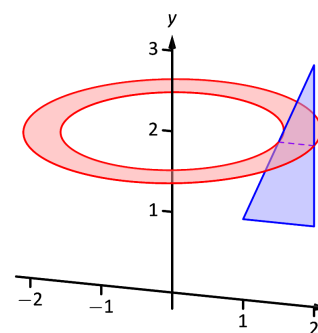
The ultimate goal of this section is not to compute volumes of solids. That can be useful, but what is more useful is the understanding of this basic principle of integral calculus, outlined in Key Idea 7.0.1: to find the exact value of some quantity,

- we start with an approximation (in this section, slice the solid and approximate the volume of each slice),
- then make the approximation better by refining our original approximation (i.e., use more slices),
- then use limits to establish a definite integral which gives the exact value.

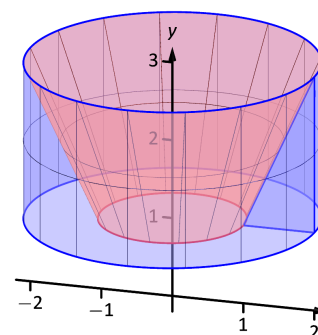
We practice this principle in the next section where we find volumes by slicing solids in a different way.



(a)



(b)



(c)

Figure 7.2.9: Sketching the solid in Example 7.2.5.

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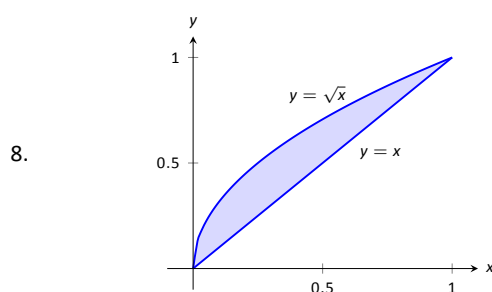
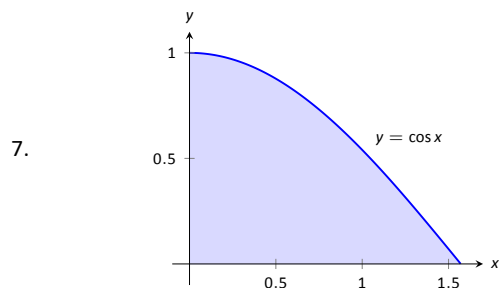
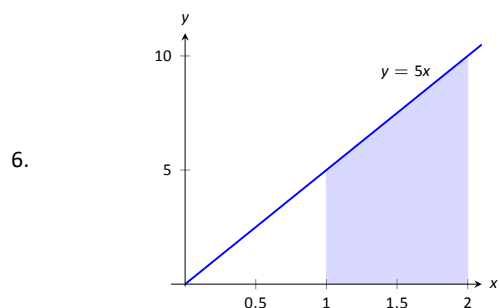
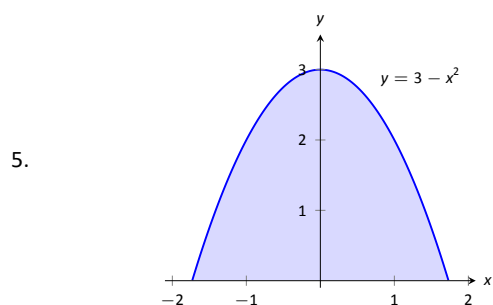
Exercises 7.2

Terms and Concepts

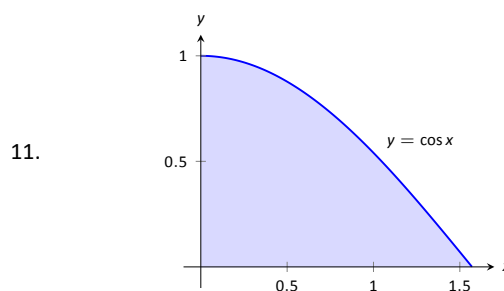
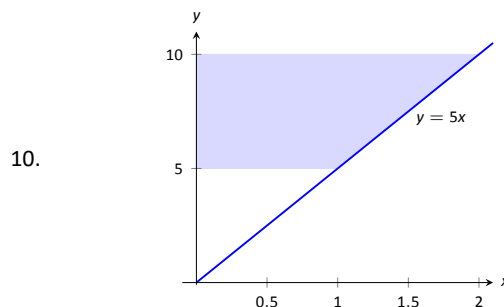
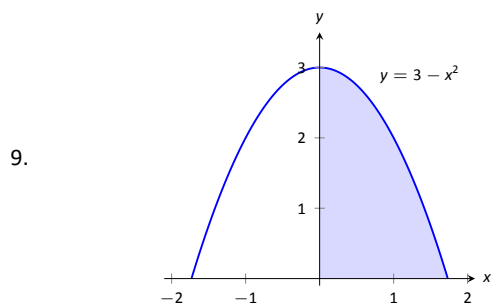
1. T/F: A solid of revolution is formed by revolving a shape around an axis.
2. In your own words, explain how the Disk and Washer Methods are related.
3. Explain how the units of volume are found in the integral of Theorem 7.2.1: if $A(x)$ has units of in^2 , how does $\int A(x) dx$ have units of in^3 ?
4. A fundamental principle of this section is “_____ can be found by integrating an area function.”

Problems

In Exercises 5 – 8, a region of the Cartesian plane is shaded. Use the Disk/Washer Method to find the volume of the solid of revolution formed by revolving the region about the x -axis.

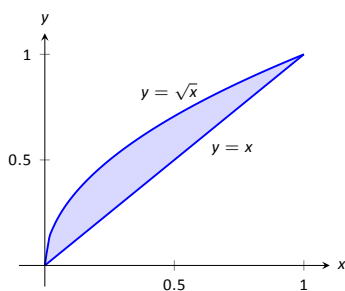


In Exercises 9 – 12, a region of the Cartesian plane is shaded. Use the Disk/Washer Method to find the volume of the solid of revolution formed by revolving the region about the y -axis.



(Hint: Integration By Parts will be necessary, twice. First let $u = \arccos^2 x$, then let $u = \arccos x$.)

12.



In Exercises 13 – 18, a region of the Cartesian plane is described. Use the Disk/Washer Method to find the volume of the solid of revolution formed by rotating the region about each of the given axes.

13. Region bounded by: $y = \sqrt{x}$, $y = 0$ and $x = 1$.
Rotate about:

- (a) the x -axis (c) the y -axis
(b) $y = 1$ (d) $x = 1$

14. Region bounded by: $y = 4 - x^2$ and $y = 0$.
Rotate about:

- (a) the x -axis (c) $y = -1$
(b) $y = 4$ (d) $x = 2$

15. The triangle with vertices $(1, 1)$, $(1, 2)$ and $(2, 1)$.
Rotate about:

- (a) the x -axis (c) the y -axis
(b) $y = 2$ (d) $x = 1$

16. Region bounded by $y = x^2 - 2x + 2$ and $y = 2x - 1$.
Rotate about:

- (a) the x -axis (c) $y = 5$
(b) $y = 1$

17. Region bounded by $y = 1/\sqrt{x^2 + 1}$, $x = -1$, $x = 1$ and the x -axis.
Rotate about:

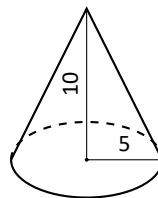
- (a) the x -axis (c) $y = -1$
(b) $y = 1$

18. Region bounded by $y = 2x$, $y = x$ and $x = 2$.
Rotate about:

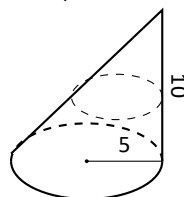
- (a) the x -axis (c) the y -axis
(b) $y = 4$ (d) $x = 2$

In Exercises 19 – 22, a solid is described. Orient the solid along the x -axis such that a cross-sectional area function $A(x)$ can be obtained, then apply Theorem 7.2.1 to find the volume of the solid.

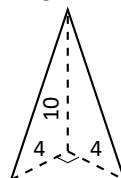
19. A right circular cone with height of 10 and base radius of 5.



20. A skew right circular cone with height of 10 and base radius of 5. (Hint: all cross-sections are circles.)



21. A right triangular cone with height of 10 and whose base is a right, isosceles triangle with side length 4.



22. A solid with length 10 with a rectangular base and triangular top, wherein one end is a square with side length 5 and the other end is a triangle with base and height of 5.

